

CS769 Advanced NLP

# Syntactic Parsing

Junjie Hu



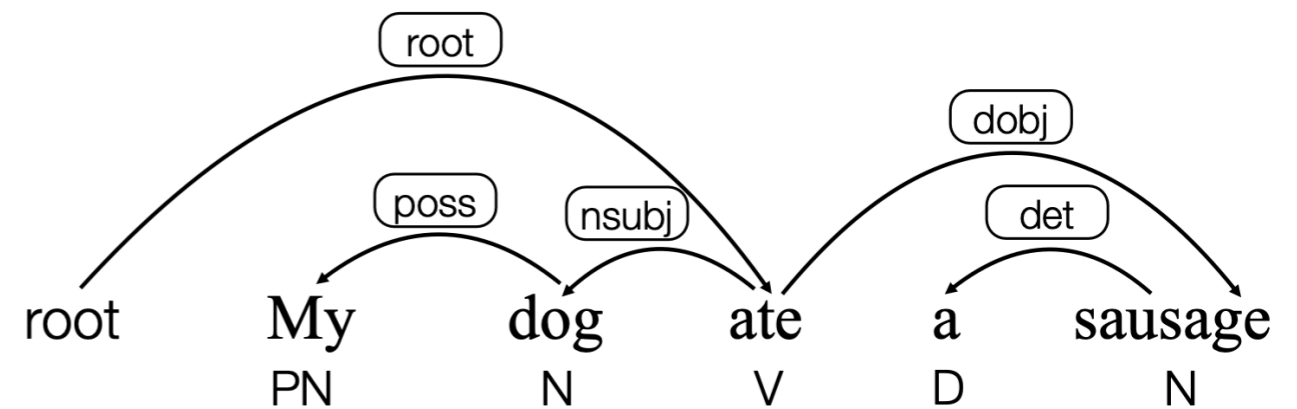
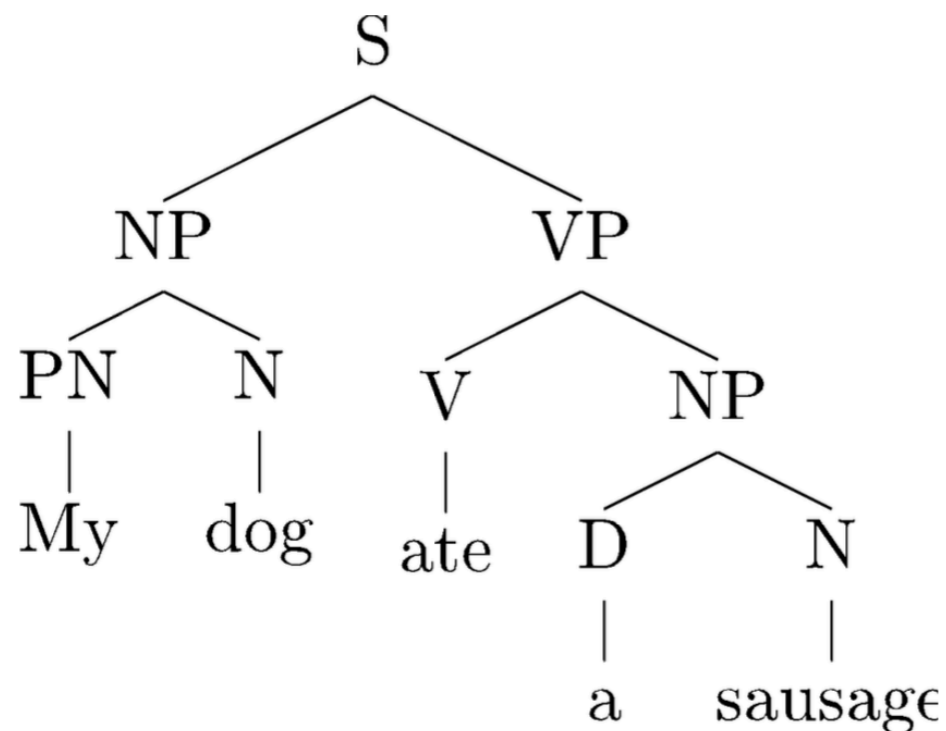
Slides adapted from Bob, Hao, Dan  
<https://junjiehu.github.io/cs769-fall24/>

# Goals for Today

- Syntactic Parsing
- Probabilistic Context-Free Grammar (PCFG)
- **Supervised PCFG (**Generative**)**
- **CYK Decoding Algorithm**
- **Supervised Span-based Neural Models (**Discriminative**)**

# Syntactic Parsing

- The process of predicting **syntactic representations**
- Two types of linguistic structures:



**Constituency (aka phrase structure) tree:**

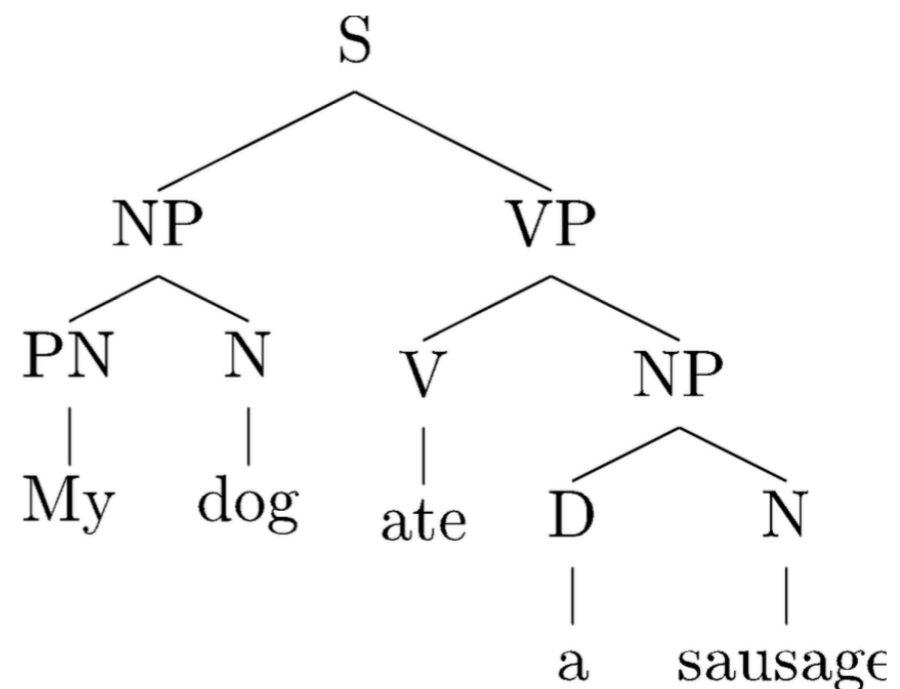
Focus on the structure of the sentence

**Dependency tree:**

Focus on relations between words

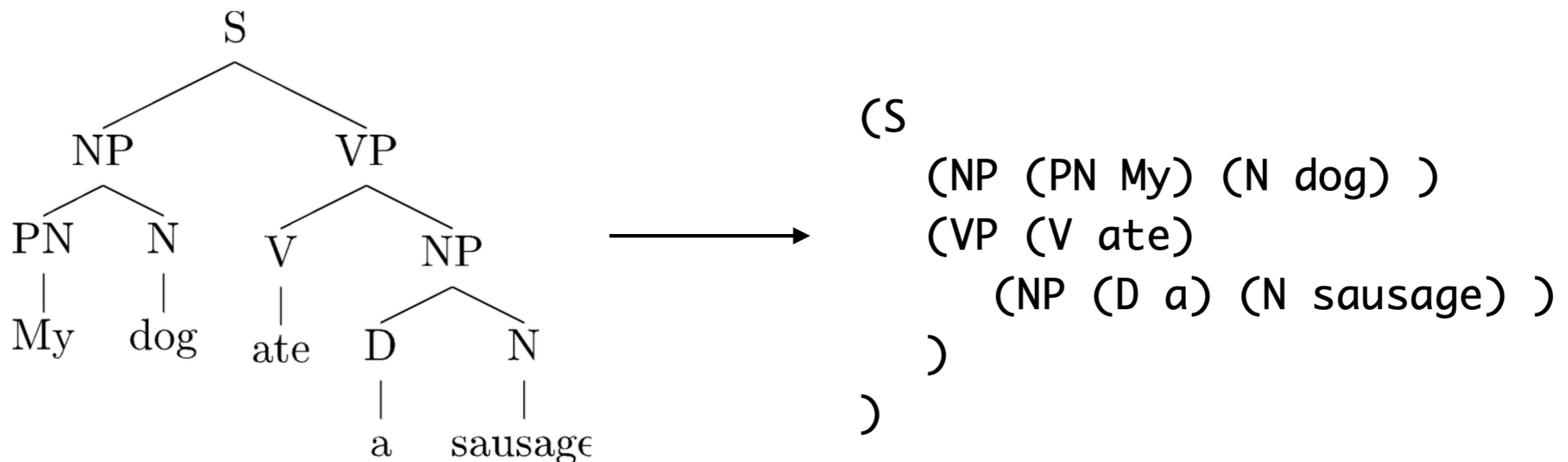
# Constituency Trees

- Internal nodes (or non-terminals) correspond to phrases
  - S: a sentence
  - NP (noun phrase): My dog, a sandwich, ...
  - VP (verb phrase): ate a sausage, ...
  - PP (prepositional phrases): with a friend, in a car, ...
- Nodes immediately above words are part-of-speech tags (or preterminals).
  - PN: pronoun
  - D: determiner
  - V: verb
  - N: noun
  - P: preposition



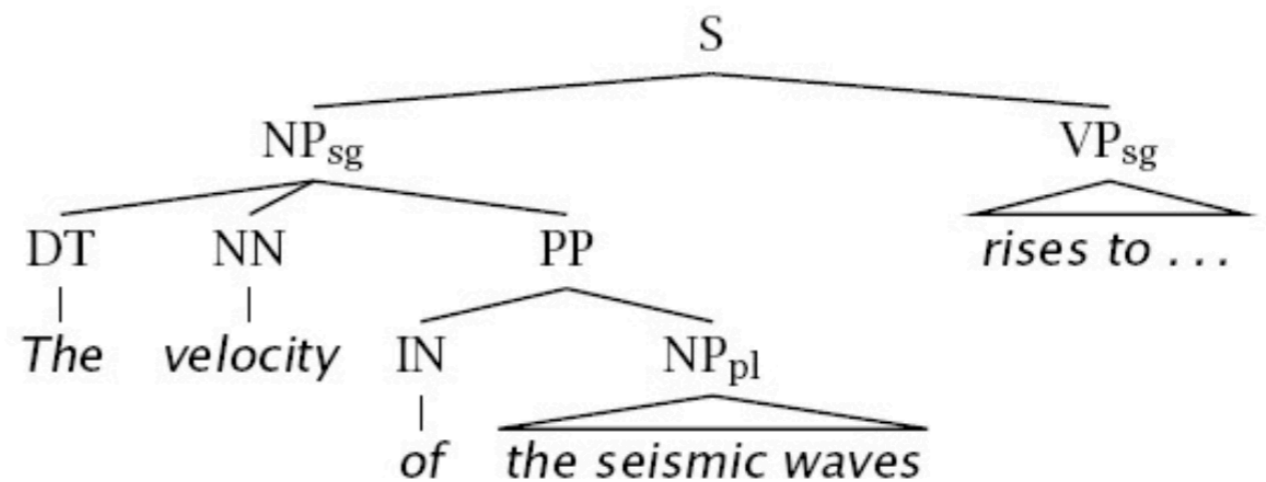
# Bracketing notation

- Often convenient to represent a tree as **a bracketed sequence**:
- In principle, constituency tree can be an n-nary tree, however, it is easy to convert it to a binary tree (by adding a null non-terminal  $\emptyset$ ). By convention, we often just represent the structure as a binary tree.



# Constituency is not always clear

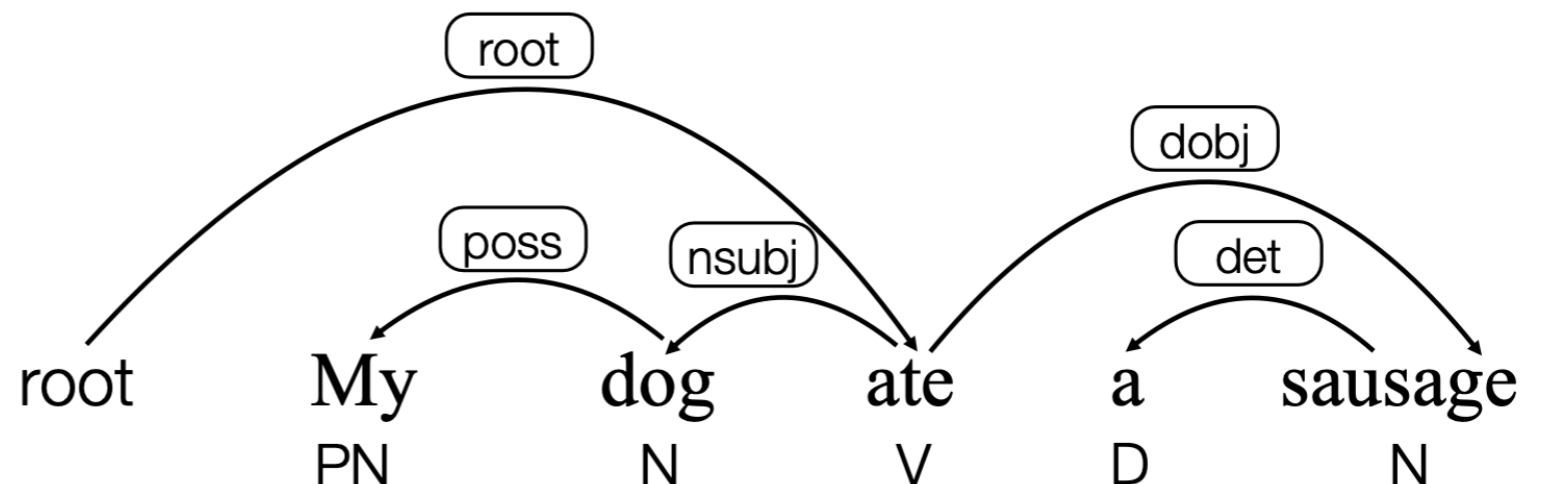
- Coordination:
  - Example: He went to and came from the store.
- Phonological reduction:
  - I will go → I'll go
  - I want to go → I wanna go
  - A le centre → au centre



La vitesse des ondes sismiques

# Dependency Trees

- Nodes are words (along with part-of-speech tags)
- Directed arcs encode syntactic dependencies between words
- Labels are types of relations between words:
  - **root**: root of the tree, usually points to a verb
  - **poss**: possessive
  - **dobj**: direct object
  - **nsubj**: (noun) subject
  - **det**: determiner



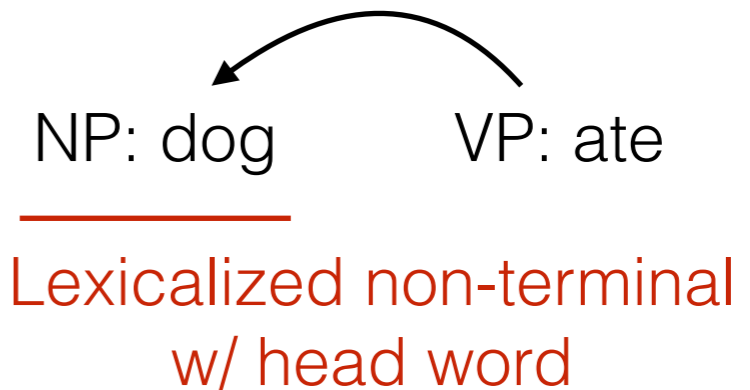
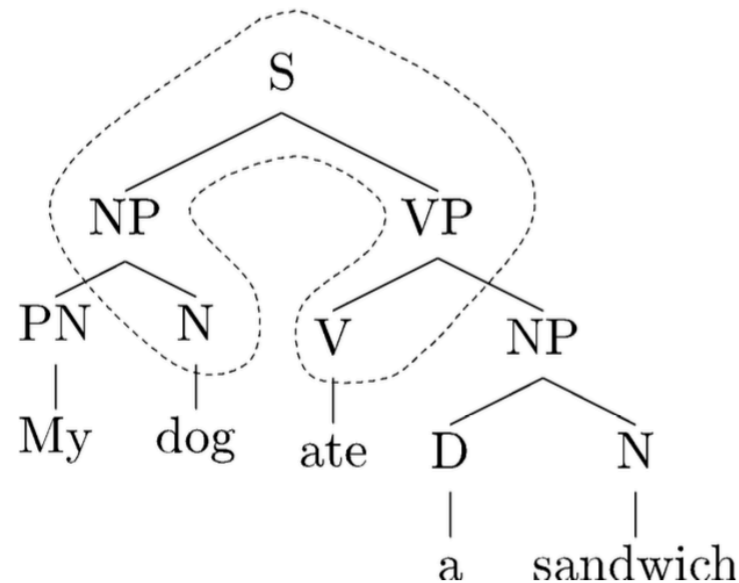
# Dependency parsing

- Recover shallow semantics
- Shallow semantic information can be (approximately) derived from syntactic information
  - Subjects (nsubj) are often **agents**: *initiators / doers of an action*
  - Direct objects (dobj) are often **patients**: *affected entities*
- But not always true. Even for agents and patients, consider:
  - Mary is baking a cake in the oven
  - A cake is baking in the oven
- In general, it is not trivial even for the most shallow forms of semantics
  - e.g., prepositions: ***in*** can encode direction, position, temporal information, ...

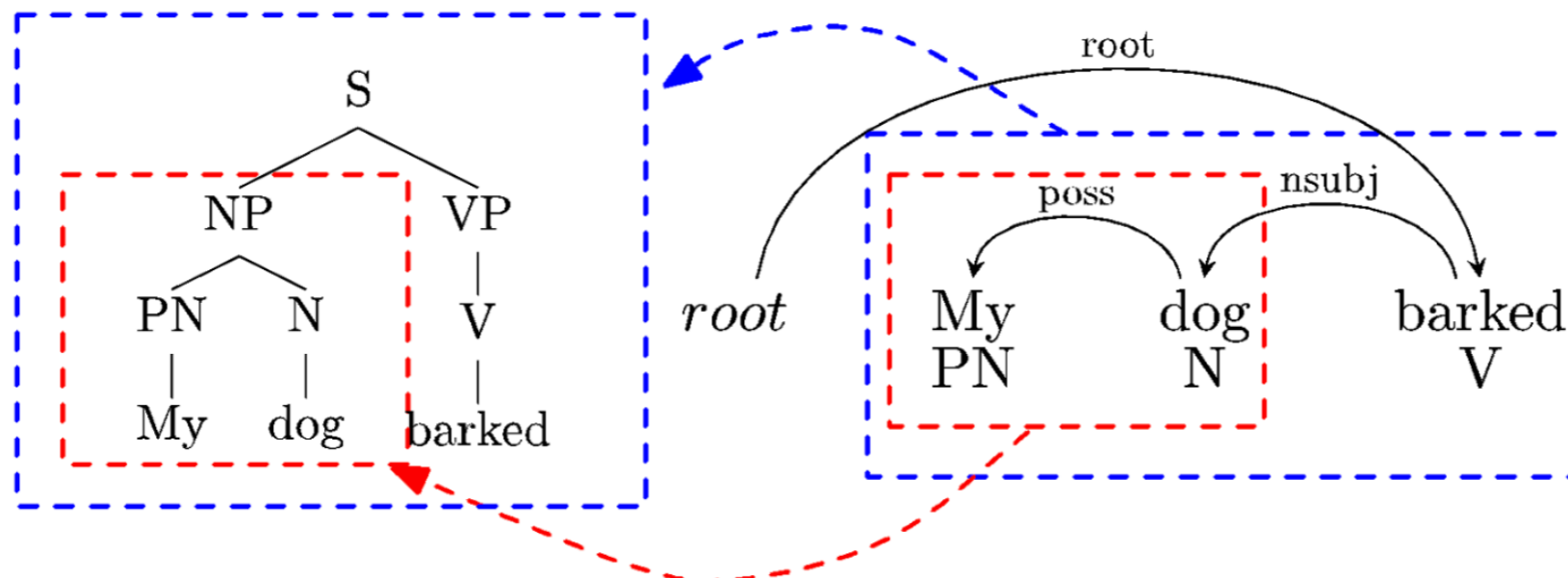


# Constituency $\leftrightarrow$ Dependency

- Constituency trees can (potentially)  $\rightarrow$  dependency trees



- Dependency trees can (potentially)  $\rightarrow$  constituency trees



# Context Free Grammar (CFG) & Probabilistic CFG

# Context-free grammars (CFG)

- **Context-free grammars (CFG)**: a formalism for parsing.

## Grammar (CFG)

ROOT  $\rightarrow$  S

S  $\rightarrow$  NP VP

NP  $\rightarrow$  DT NN

NP  $\rightarrow$  NN NNS

NP  $\rightarrow$  NP PP

VP  $\rightarrow$  VBP NP

VP  $\rightarrow$  VBP NP PP

PP  $\rightarrow$  IN NP

## Lexicon

NN  $\rightarrow$  interest

NNS  $\rightarrow$  raises

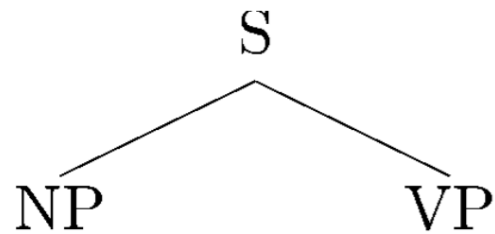
VBP  $\rightarrow$  interest

VBP  $\rightarrow$  raises

...

- Other **(non-CF)** grammar formalism: LFG, HPSG, TAG, CCG, ...

# CFG for Syntactic Parsing



## Grammar (CFG)

$S \rightarrow NP VP$

$VP \rightarrow V$

$VP \rightarrow V NP$

$VP \rightarrow VP PP$

$NP \rightarrow NP PP$

$NP \rightarrow D N$

$NP \rightarrow PN$

$PP \rightarrow P NP$

## Lexicon

$N \rightarrow \text{girl}$

$N \rightarrow \text{telescope}$

$N \rightarrow \text{sandwich}$

$PN \rightarrow I$

$V \rightarrow \text{saw}$

$V \rightarrow \text{ate}$

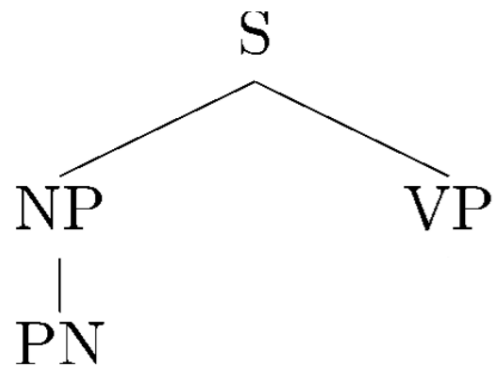
$P \rightarrow \text{with}$

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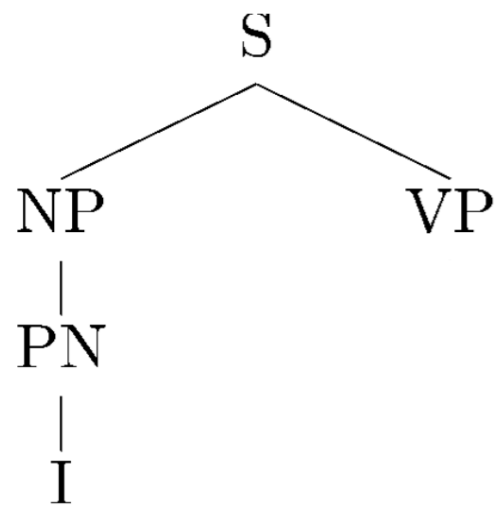
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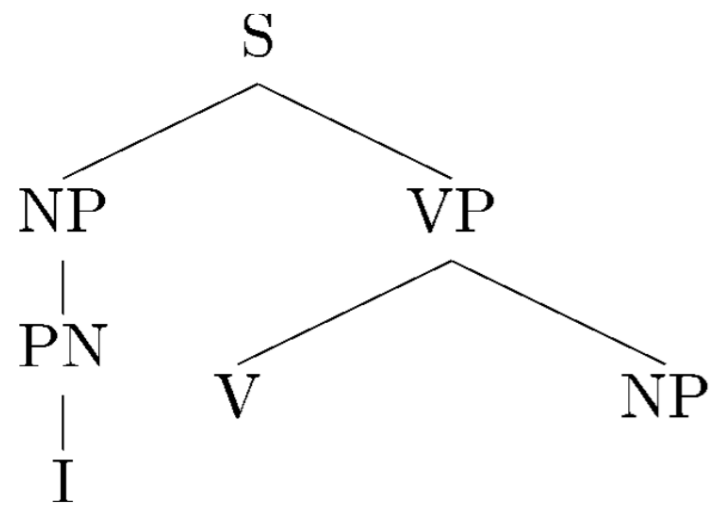
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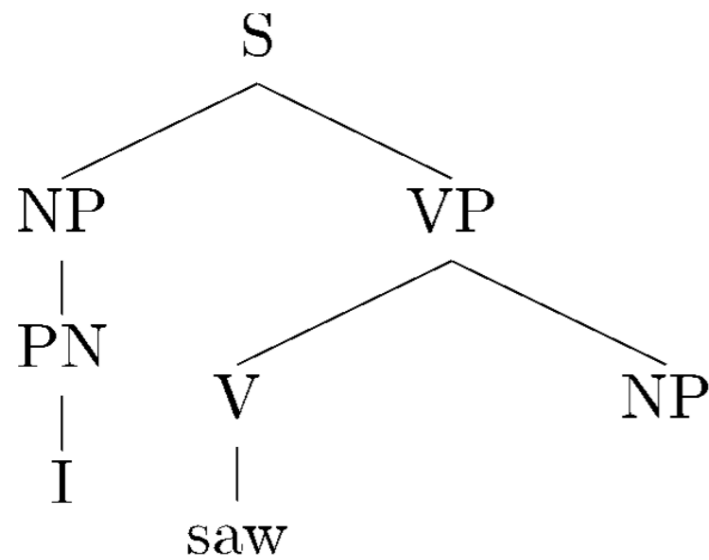
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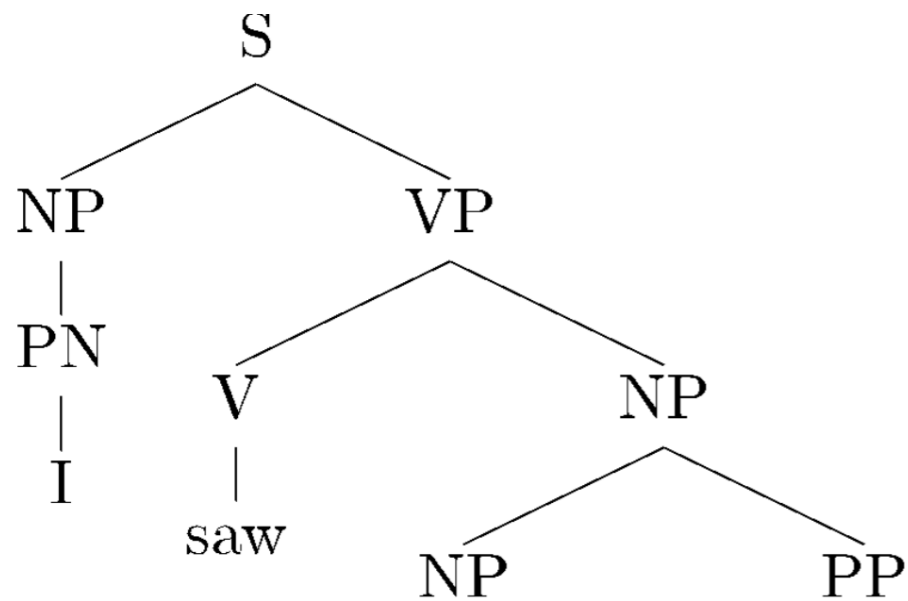
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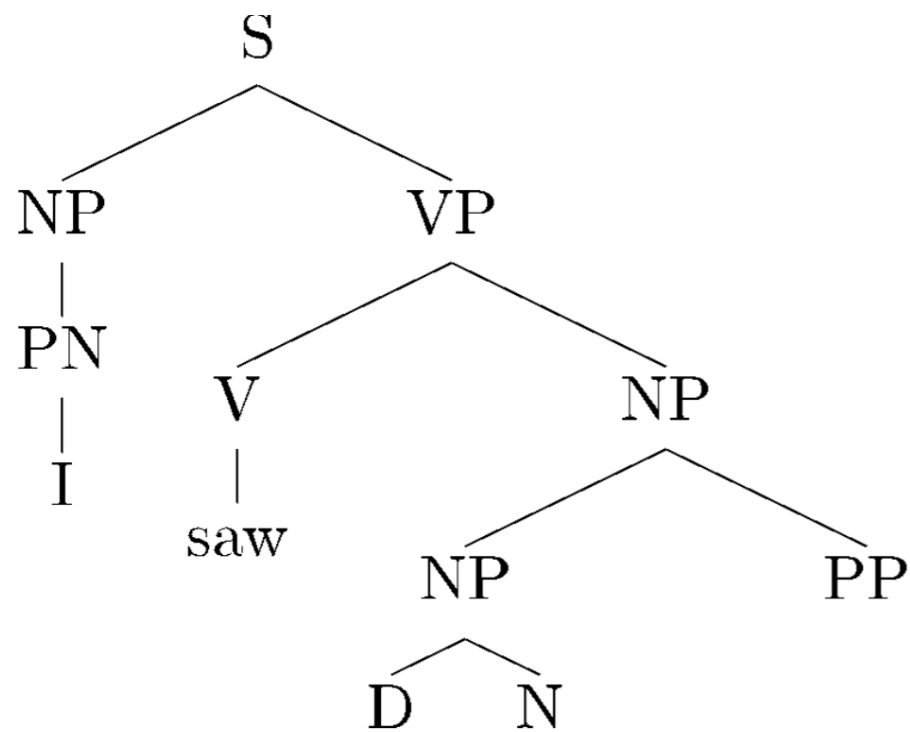
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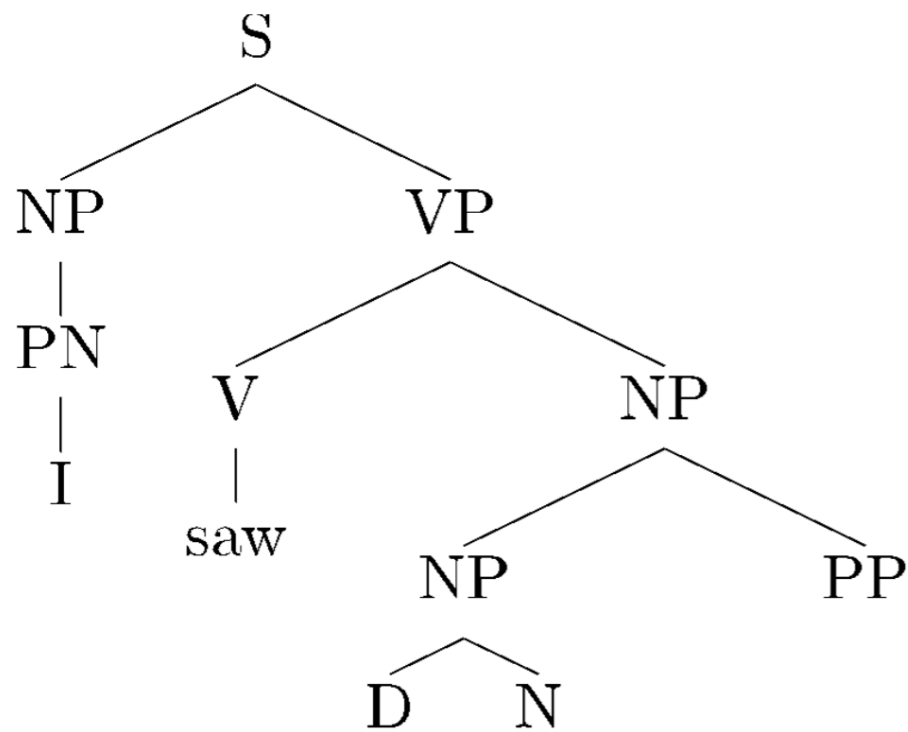
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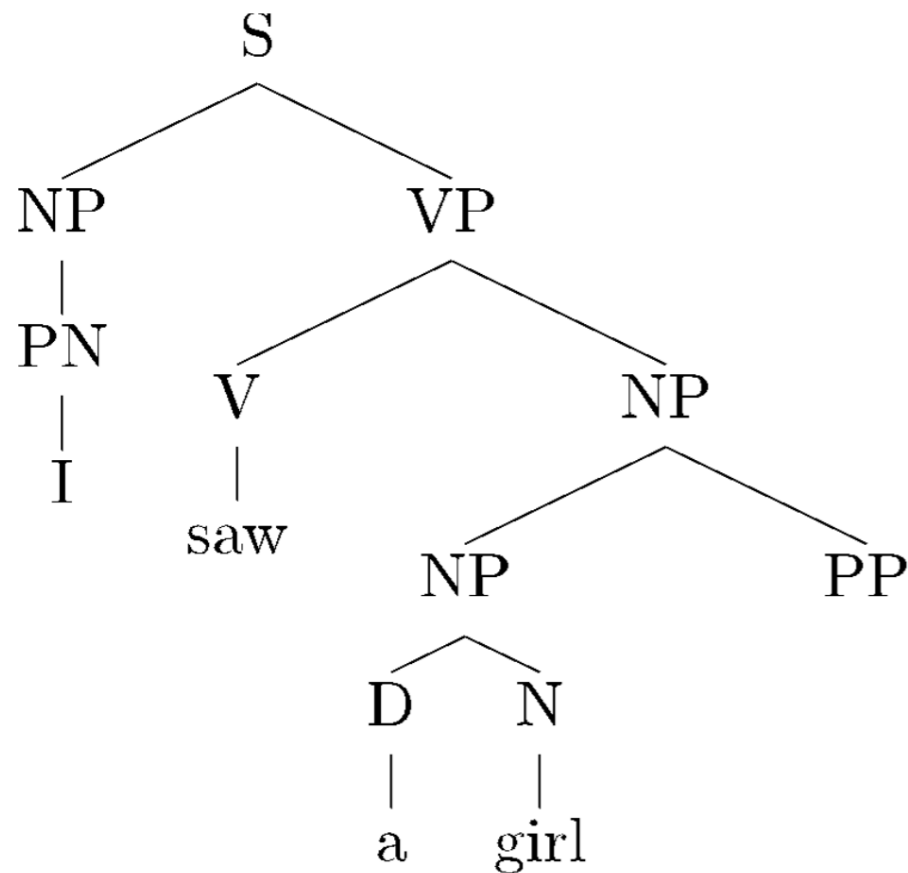
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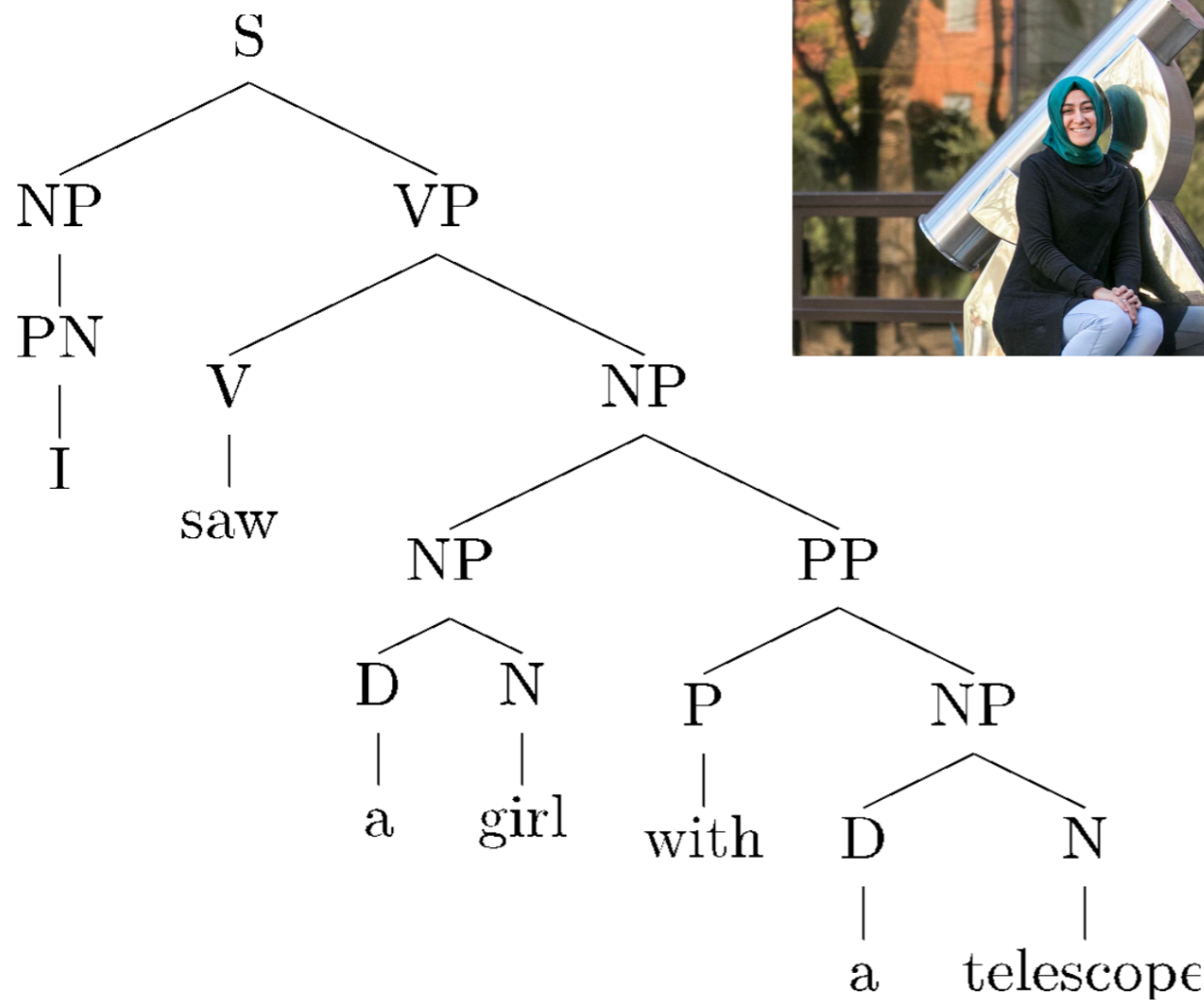
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# Probabilistic context-free grammars (PCFG)

- **CFG**: A 4-tuple  $(N, \Sigma, R, S)$ :
  - $N$ : a set of non-terminal symbols
  - $\Sigma$ : a set of terminal symbols (disjoint from  $N$ )
  - $S$ : a designated start symbol and a member of  $N$
  - $R$ : a set of rules, each of the form  $A \rightarrow s$ , where  $A$  is a non-terminal,  $s$  is a string of symbols,  $A \in N, s \in (\Sigma \cup N)^*$

$$\begin{array}{l} S \rightarrow A, \quad A \in N \\ A \rightarrow BC, \quad A \in N, B, C \in N \cup \Sigma \\ A \rightarrow \alpha, \quad \alpha \in \Sigma \end{array}$$

Without loss of generality, only consider binary branching; Chomsky Normal Form

- **PCFG** adds a top-down production probability per rule.
  - Model the probability of each rule:  $P(A \rightarrow s)$

$$\forall A \rightarrow s \in R : 0 \leq P(A \rightarrow s) \leq 1$$

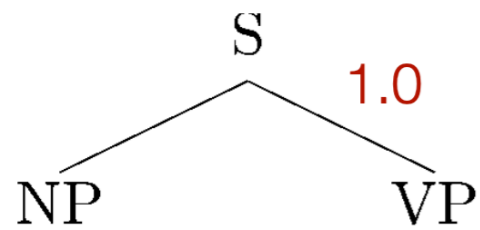
$$\forall A \in N : \sum_{s \text{ where } A \rightarrow s \in R} P(A \rightarrow s) = 1$$

# PCFG (Example)

S → NP VP	1.0	(NP a girl) (VP ate a sandwich)	N → <i>girl</i>	0.2
VP → V	0.2		N → <i>telescope</i>	0.7
VP → V NP	0.4	(V ate) (NP a sandwich)	N → <i>sandwich</i>	0.1
VP → VP PP	0.4	(VP saw a girl) (PP with a telescope)	PN → <i>I</i>	1.0
NP → NP PP	0.3	(NP a girl) (PP with a sandwich)	V → <i>saw</i>	0.5
NP → D N	0.5	(D a) (N sandwich)	V → <i>ate</i>	0.5
NP → PN	0.2		P → <i>with</i>	0.6
PP → P NP	1.0	(P with) (NP a sandwich)	P → <i>in</i>	0.4
			D → <i>a</i>	0.3
			D → <i>the</i>	0.7

Now we can score a tree as a product of probabilities corresponding to the used rules!

# PCFG (Example)

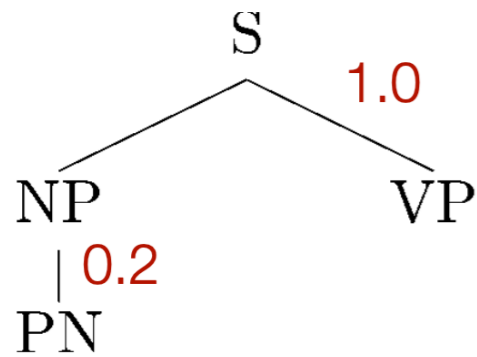


$S \rightarrow NP VP$	1.0	$N \rightarrow girl$	0.2
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$VP \rightarrow V NP$	0.4	$PN \rightarrow I$	1.0
$VP \rightarrow VP PP$	0.4	$V \rightarrow saw$	0.5
		$V \rightarrow ate$	0.5
$NP \rightarrow NP PP$	0.3	$P \rightarrow with$	0.6
$NP \rightarrow D N$	0.5	$P \rightarrow in$	0.4
$NP \rightarrow PN$	0.2	$D \rightarrow a$	0.3
		$D \rightarrow the$	0.7
$PP \rightarrow P NP$	1.0		

$P(T) = 1.0^*$



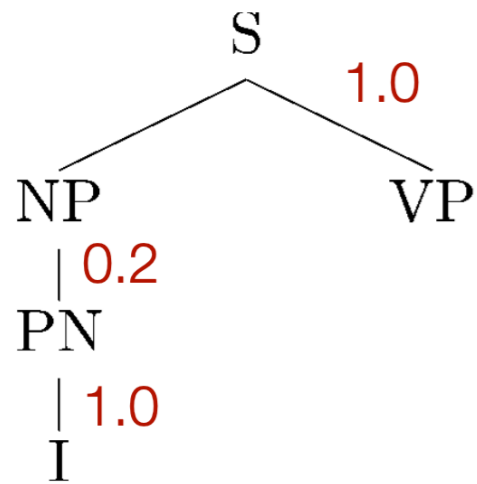
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NP → PN	0.2	D → <i>a</i>	0.3
		D → <i>the</i>	0.7
PP → P NP	1.0		

$$P(T) = 1.0 * 0.2 *$$

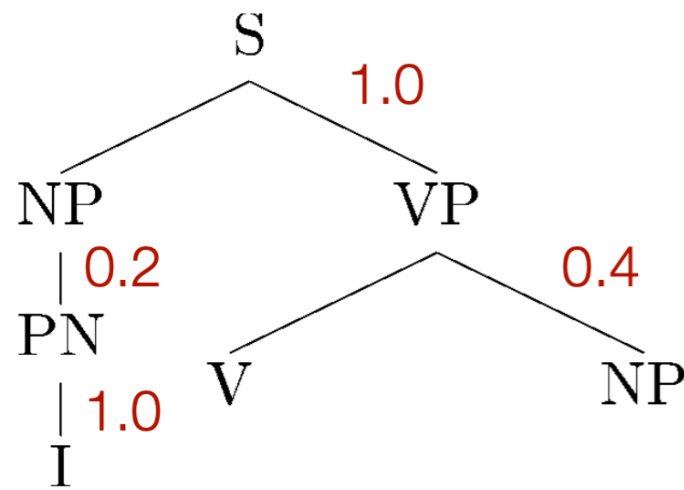
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$PP \rightarrow P NP$	1.0		

$$P(T) = 1.0 * 0.2 * 1.0 *$$

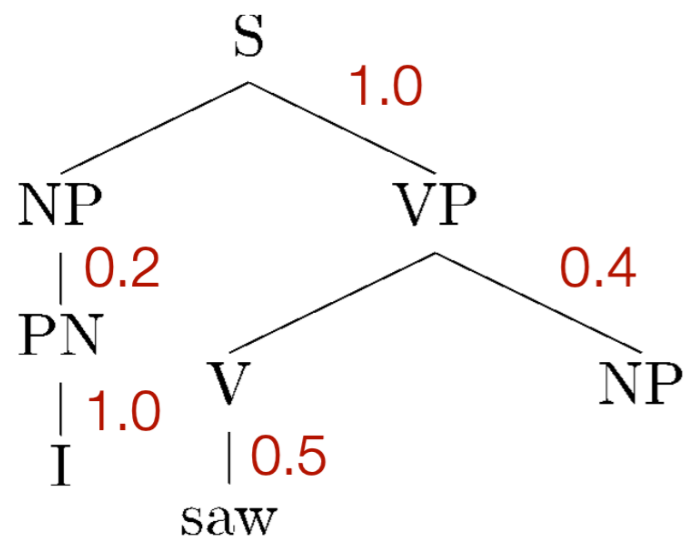
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PP → P NP	1.0		

$$P(T) = 1.0 * 0.2 * 1.0 * 0.4 *$$

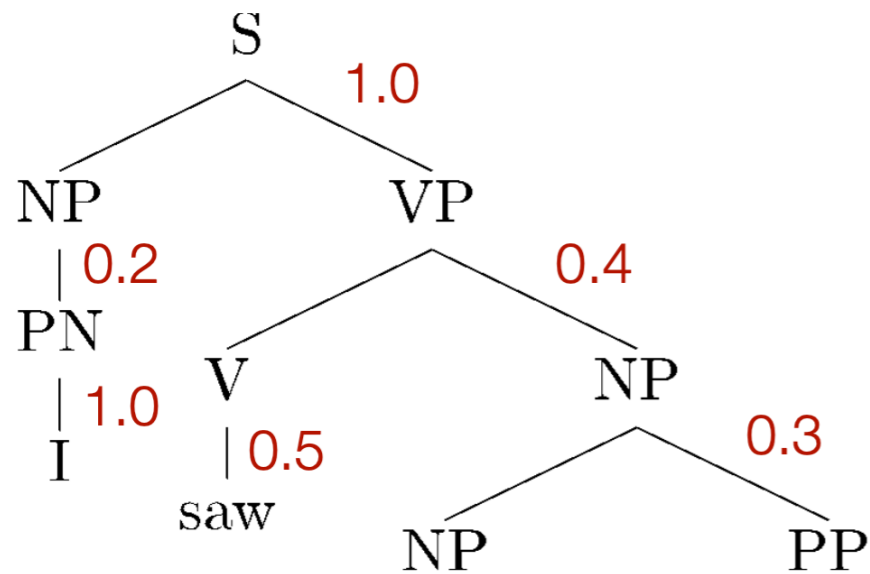
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$$P(T) = 1.0 * 0.2 * 1.0 * 0.4 * 0.5 *$$

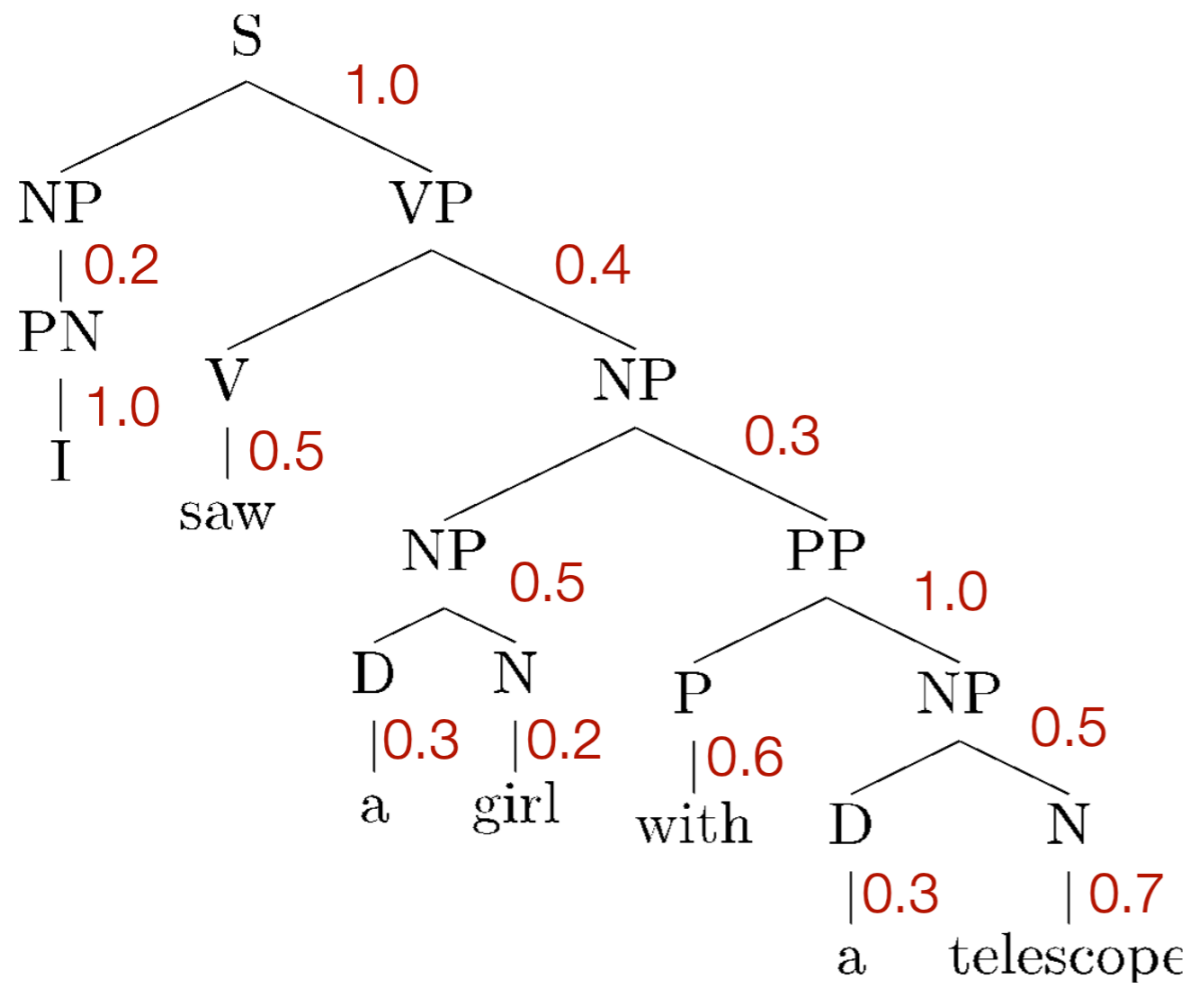
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$$P(T) = 1.0 * 0.2 * 1.0 * 0.4 * 0.5 * 0.3 *$$

# PCFG (Example)



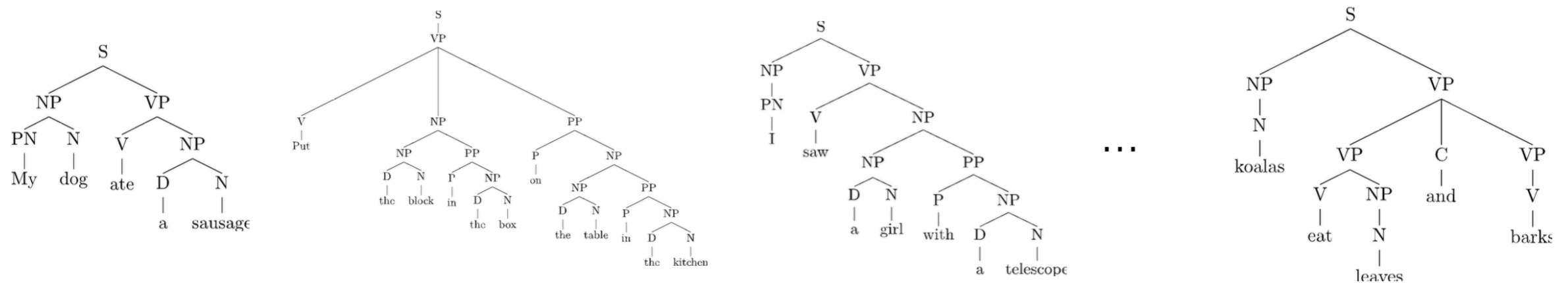
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NP → D N	0.5	P → <i>in</i>	0.4
NP → PN	0.2	D → <i>a</i>	0.3
		D → <i>the</i>	0.7
PP → P NP	1.0		

$$P(T) = 1.0 * 0.2 * 1.0 * 0.4 * 0.5 * 0.3 * 0.5 * 0.3 * 0.2 * 1.0 * 0.6 * 0.5 * 0.3 * 0.7 = 2.26e-5$$

# PCFG Supervised Learning & Decoding

# PCFG Supervised Learning

- A treebank: a collection of sentences annotated with constituency trees
  - Penn Treebank:  $(X, T)$  pairs



- PCFG: a generative model, maximizing the joint probability of a sentence given a tree.
  - If we constraint the search space to be all valid trees that can generate the sentence, this becomes:

$$\max P(X, T) = \max P(X|T)P(T) = \max_{T \in \text{GEN}(X)} P(X|T)P(T)$$



# PCFG Supervised Learning

- Estimate probability of each rule by maximum likelihood estimation:

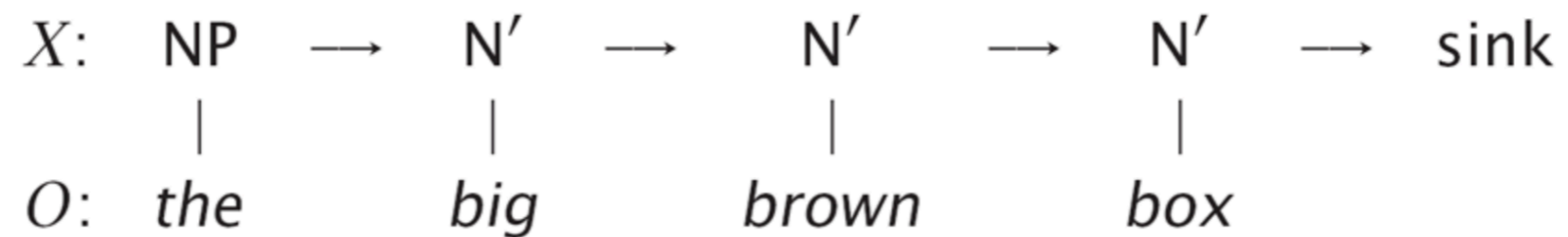
$$P(T) = \sum_{A \rightarrow s \in R} P(A \rightarrow s), \quad T \in \text{GEN}(X)$$

$$P(A \rightarrow s) = \frac{\text{Count}(A \rightarrow s)}{\text{Count}(A)} \quad \begin{array}{l} \# \text{ times the rule was used in the data} \\ \# \text{ times the nonterminal was used in the data} \end{array}$$

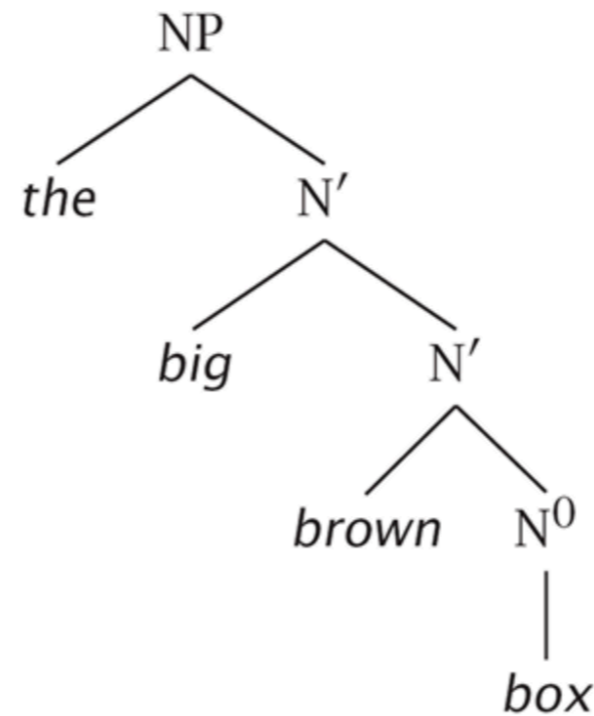
- Smoothing is helpful (esp. for rules that produce one word)
- If we don't have training data, use EM algorithm to estimate the probability

# HMM vs PCFG

HMM: Linear Markov Chain

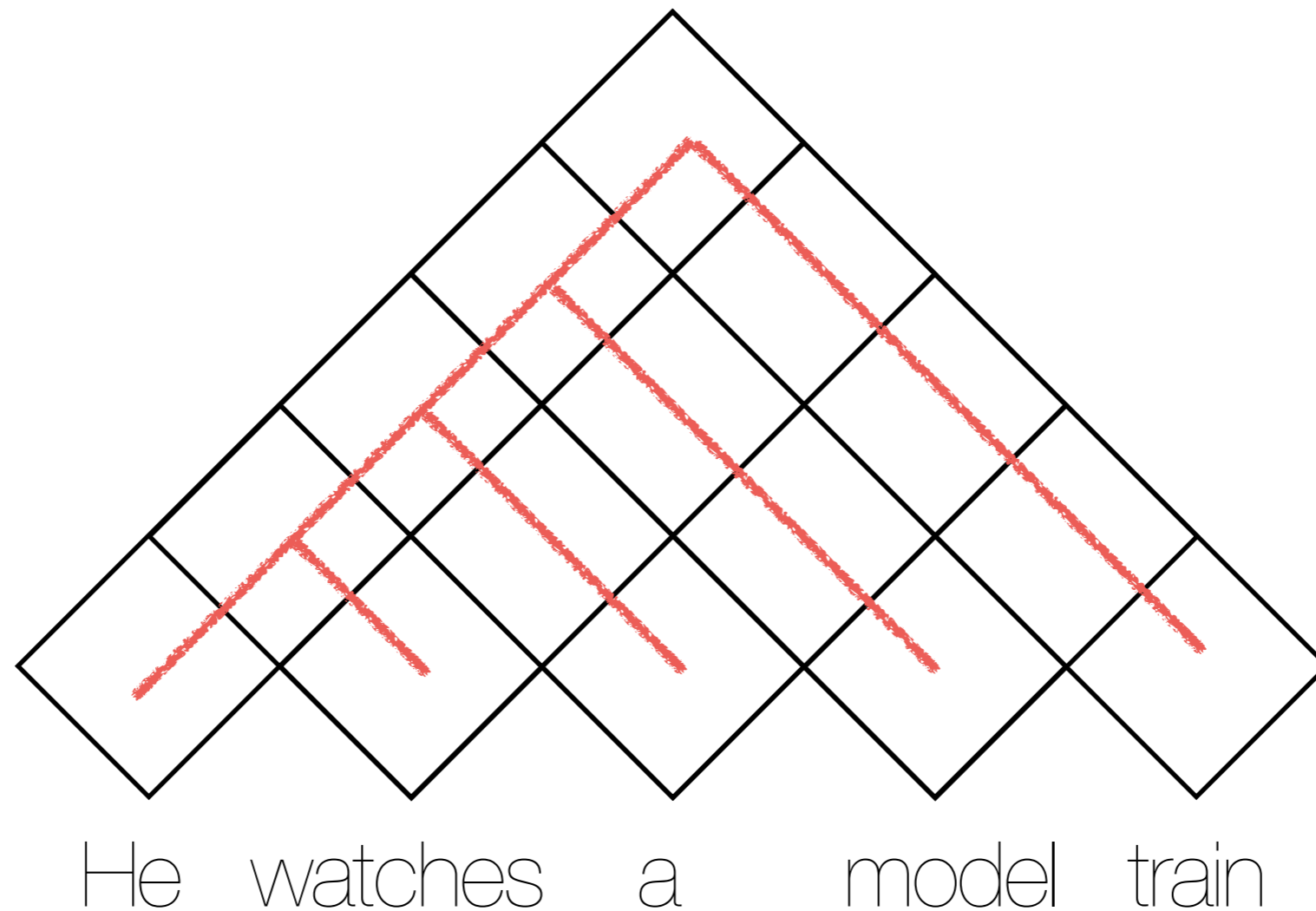


PCFG: tree



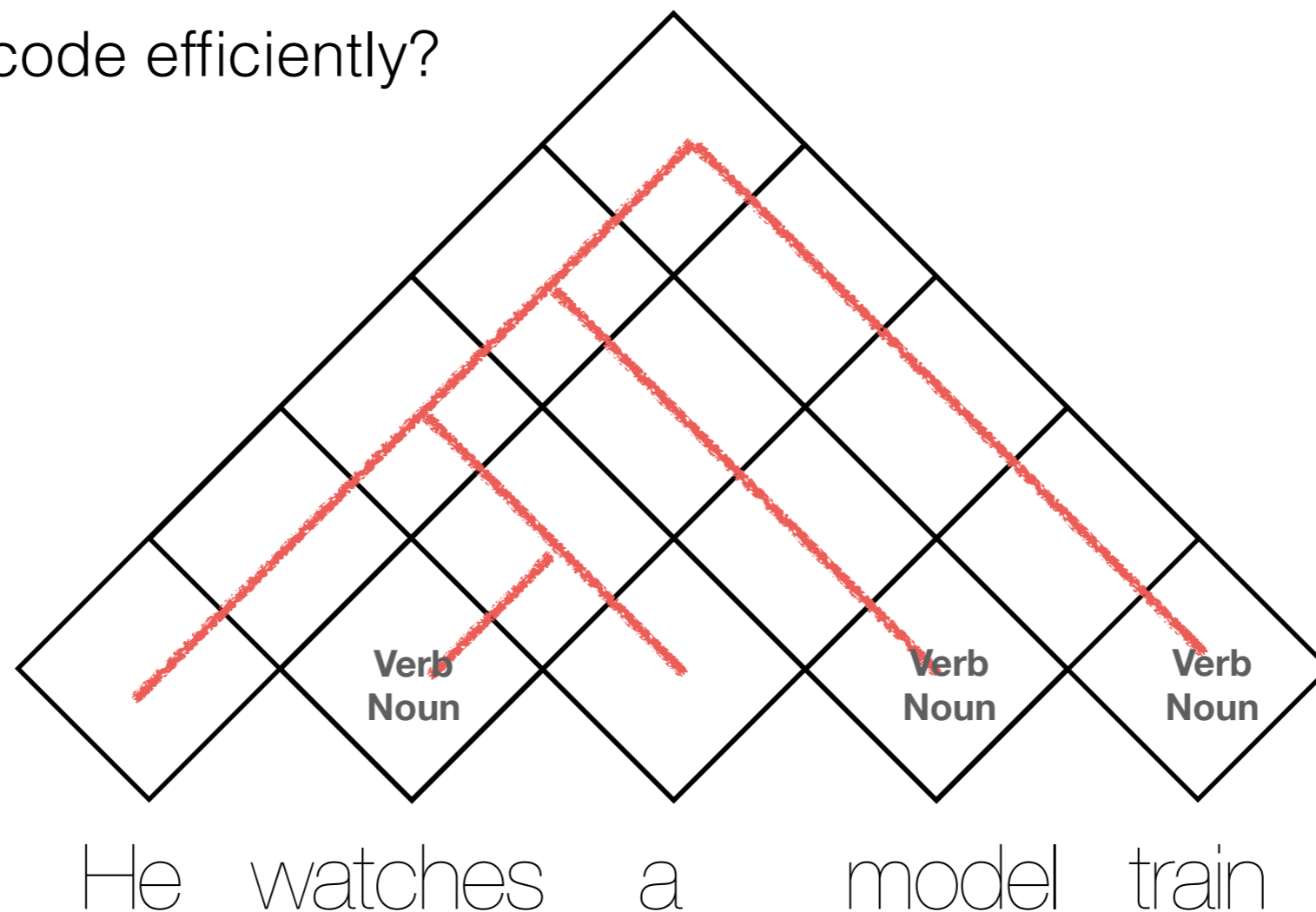
# PCFG Decoding

- Brute force solution: enumerate all possible binary trees, score them, find the tree with maximum score



# PCFG Decoding

- Brute force solution: enumerate all possible binary trees, score them, find the tree with maximum score
- For a sentence of  $n$  words, there are  $(n-1)!$  possible binary trees. Each word may have more than 1 possible POS tags
- How to decode efficiently?



# PCFG Decoding: CYK Algorithm

Bottom-up Dynamic Programming

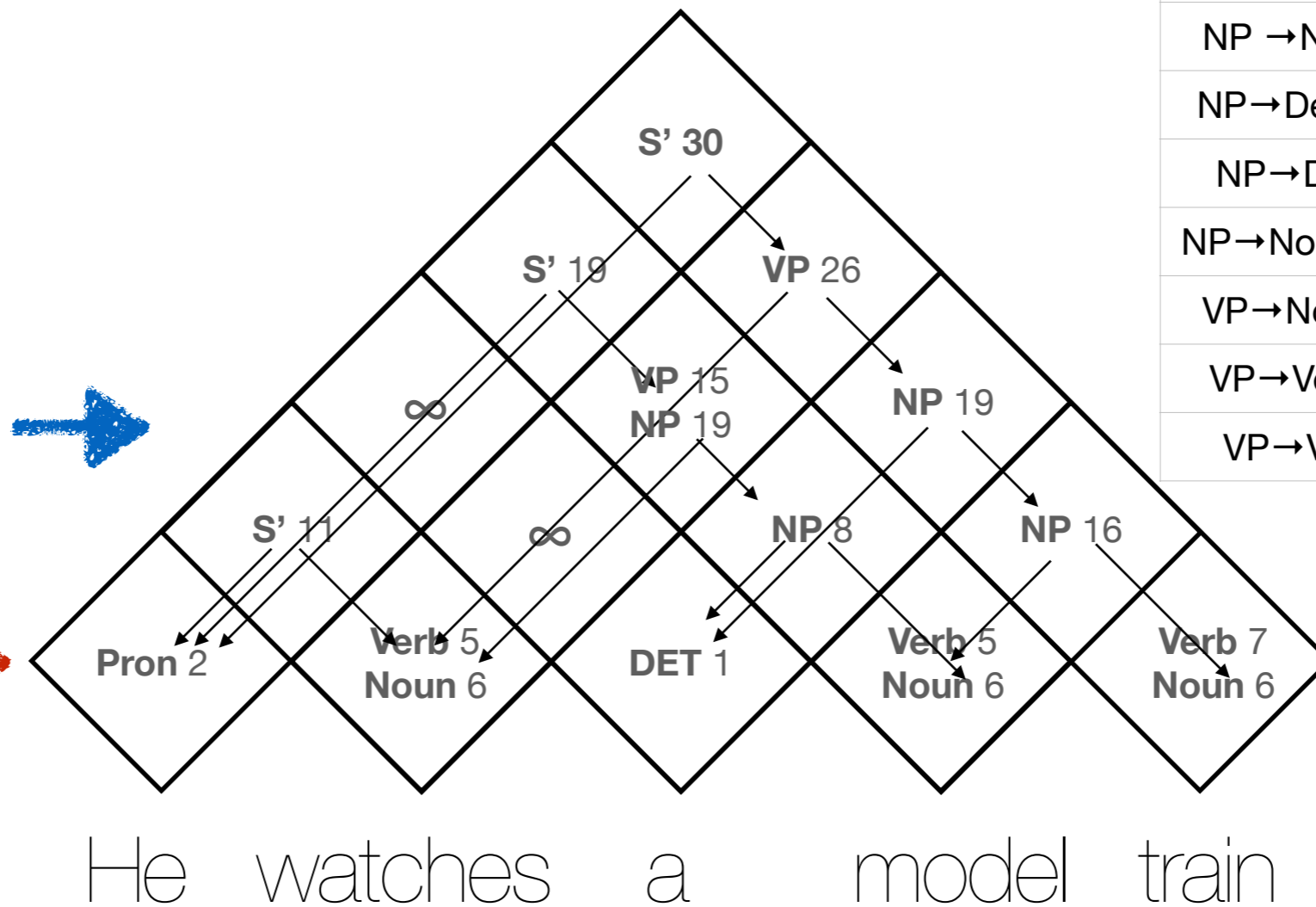
**Remember to store back-pointer!**

Binary Rule	-log prob
$S' \rightarrow \text{Pron Verb}$	4
$S' \rightarrow \text{Pron VP}$	2
$S' \rightarrow \text{NP VP}$	2
$\text{NP} \rightarrow \text{NP Verb}$	5
$\text{NP} \rightarrow \text{Det Noun}$	2
$\text{NP} \rightarrow \text{Det NP}$	2
$\text{NP} \rightarrow \text{Noun Noun}$	4
$\text{VP} \rightarrow \text{Noun NP}$	5
$\text{VP} \rightarrow \text{Verb NP}$	2
$\text{VP} \rightarrow \text{VP NP}$	2

Binary rule  
 $A \rightarrow BC$

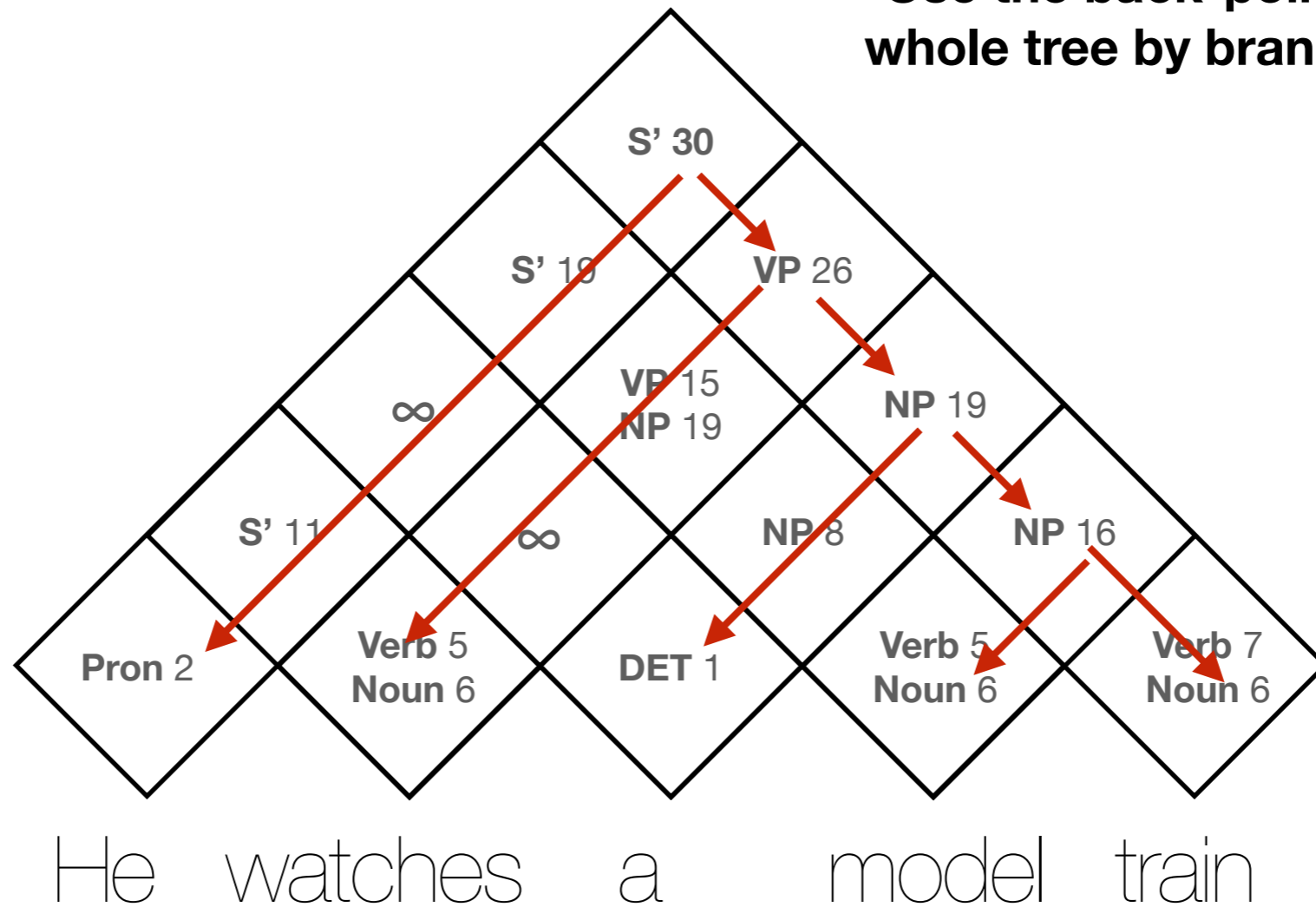
Lexical rule  
(Unary rule)

$A \rightarrow \alpha, \alpha \in \Sigma$



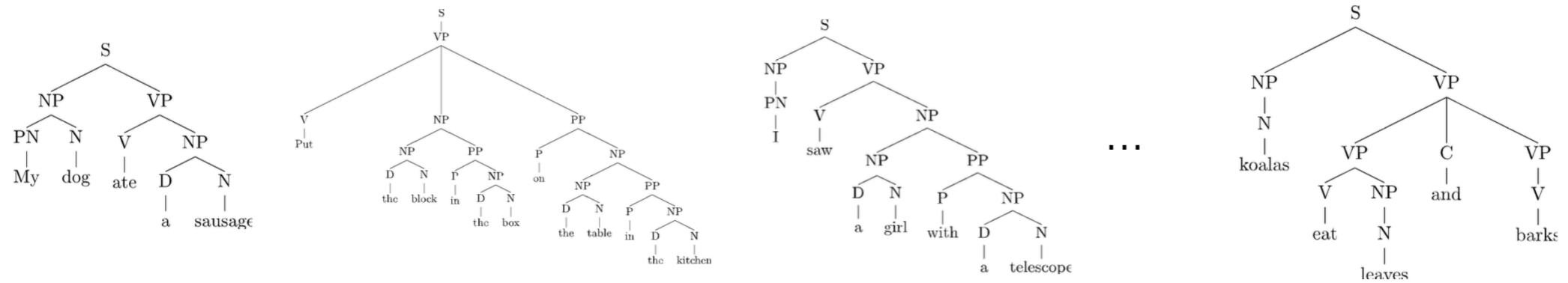
# PCFG Decoding: CYK Algorithm

Use the back-pointer to build the whole tree by branching from root.



# PCFG CYK Decoding

- A treebank: a collection of sentences annotated with constituency trees
- Penn Treebank



- Estimate probability of each rule by maximum likelihood estimation:

$$P(A \rightarrow s) = \frac{\text{Count}(A \rightarrow s)}{\text{Count}(A)}$$

# times the rule was used in the data

# times the nonterminal was used in the data

- Smoothing is helpful (esp. for rules that produce one word)

# PCFG Decoding: CYK Algorithm

- The score (or unnormalized probability) of a constituent with a non-terminal is often called inside probability
  - Computed by dynamic programming

$$s_{\text{label}}(i, j, A) = \max_{k, B, C} P(A \rightarrow BC) \times s_{\text{label}}(i, k, B) \times s_{\text{label}}(k + 1, j, C)$$

- The best optimal score of the whole sentence of length  $n$  is derived by

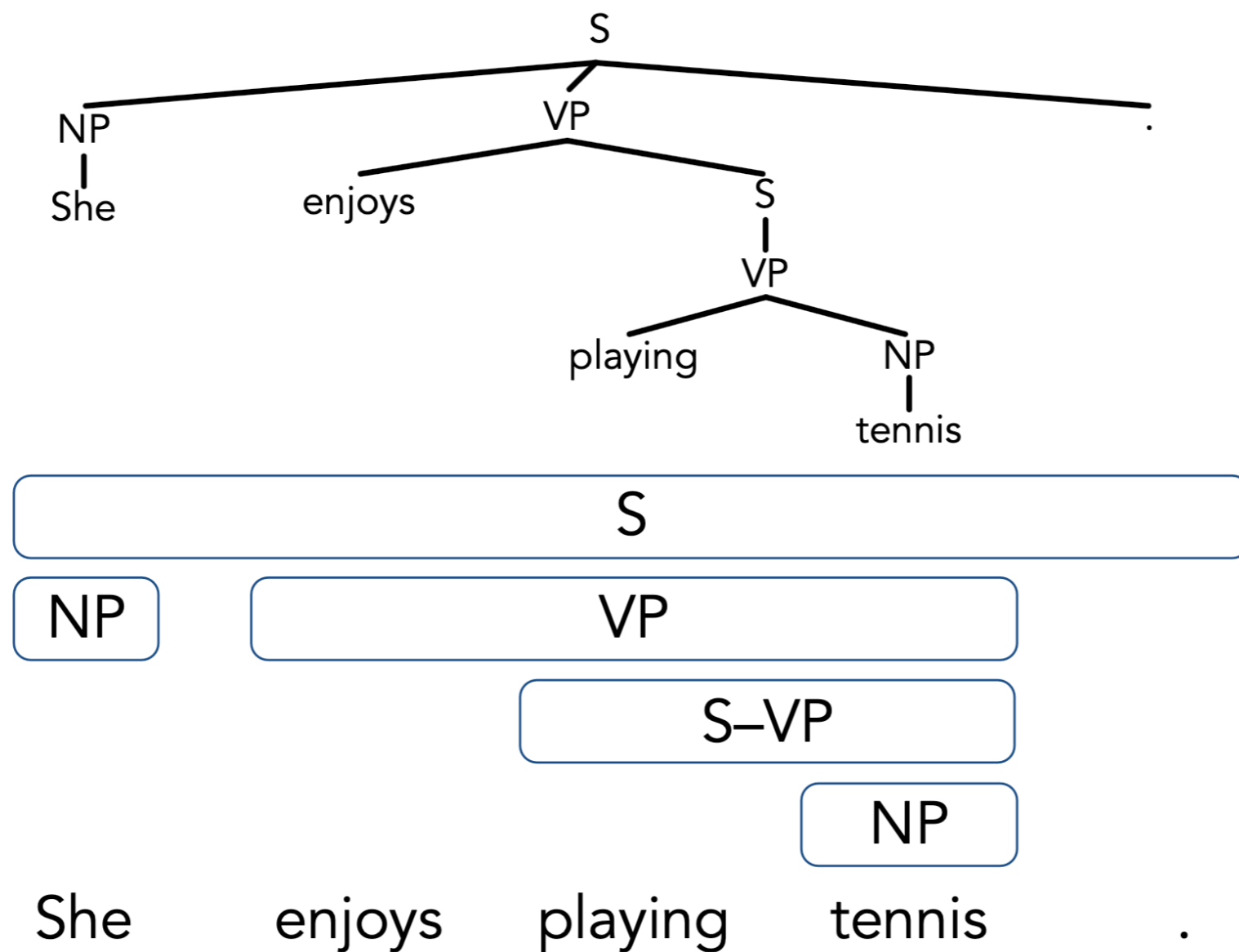
$$s_{\text{label}}(1, n, S)$$



# Supervised Parsing: Span-based Neural Models

# Span-Based Parsing

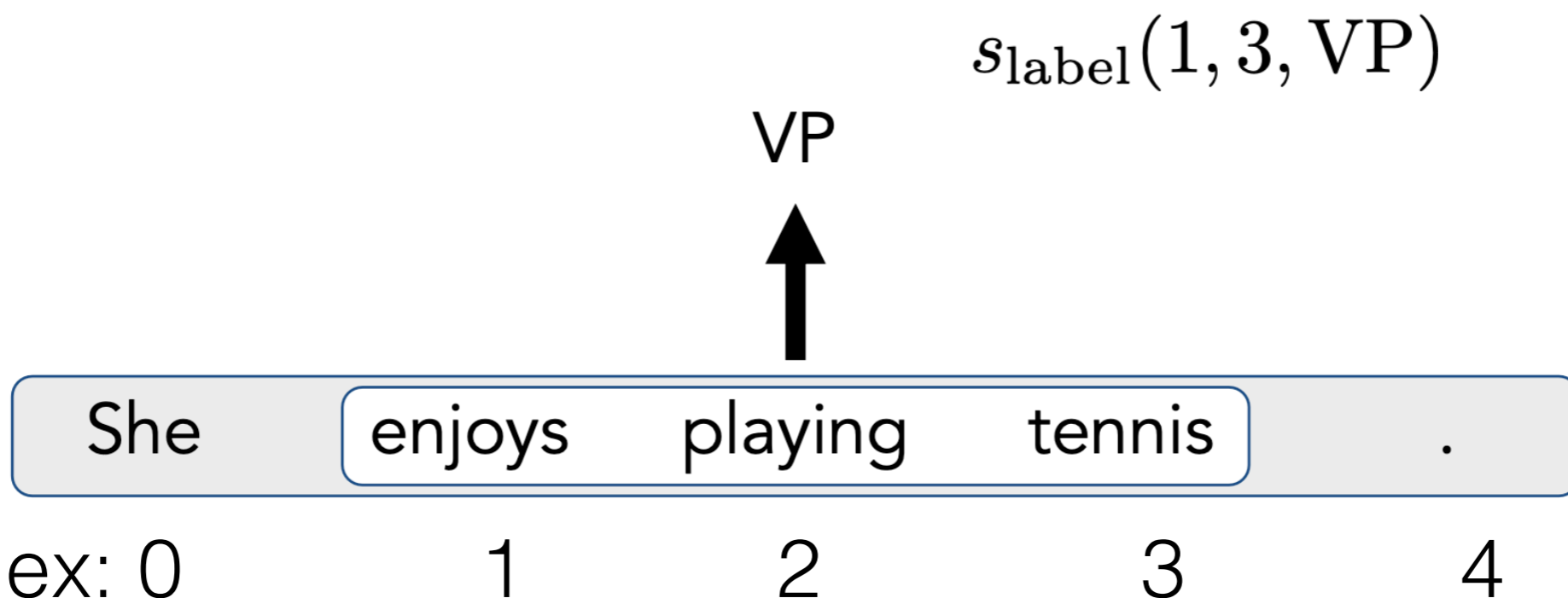
$$P(Y_{i:j} = c | X_{i:j}) = w_c \cdot F_c(X_{i:j})$$



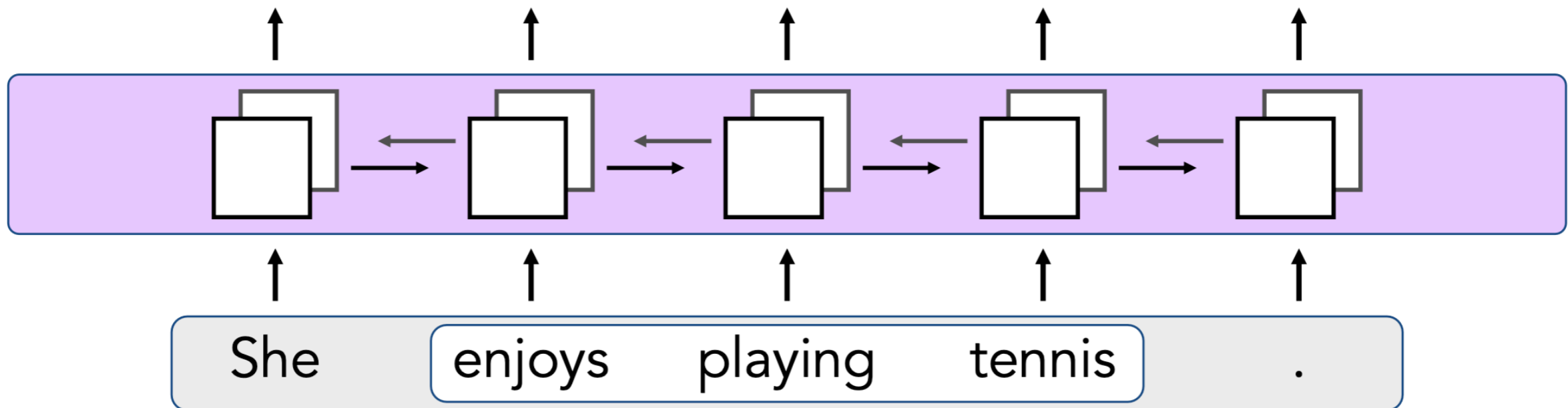
# Span-Based Parsing

$$s_{\text{label}}(i, j, \ell)$$

Scoring a span from the  $i$ -th word to  $j$ -th word being the label of  $\ell$

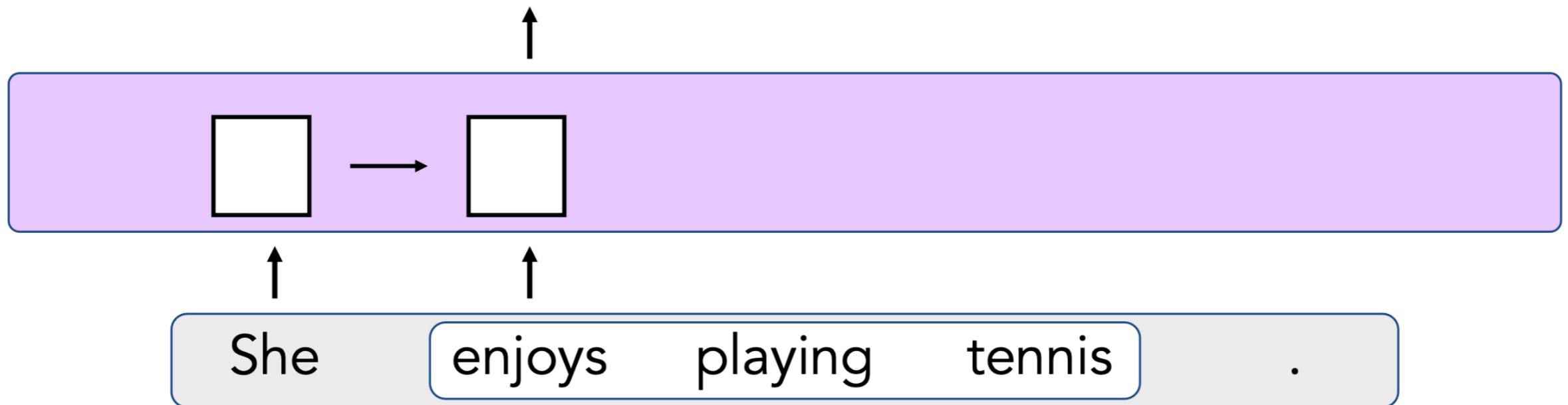


# Span-Based Parsing

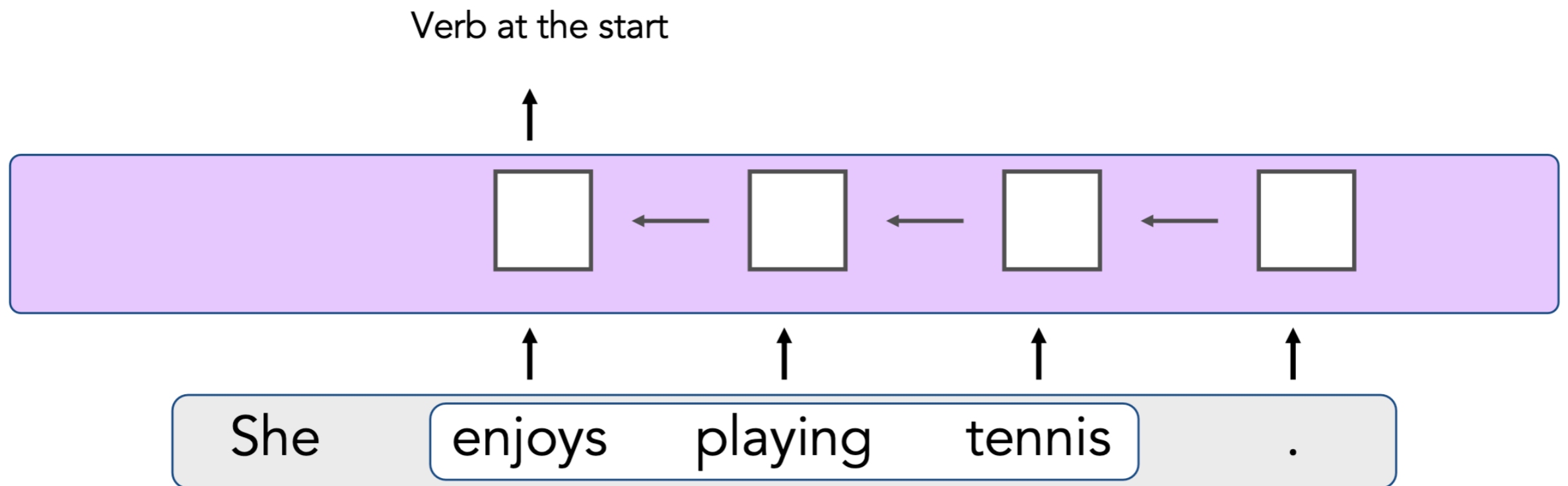


# Span-Based Parsing

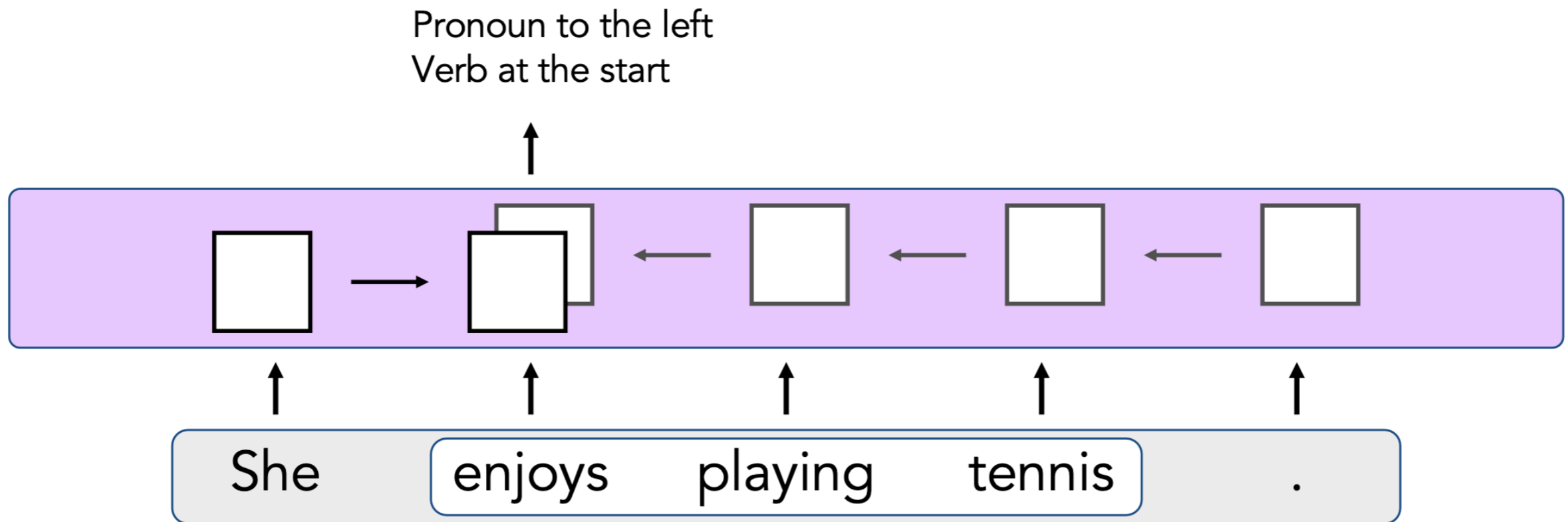
Pronoun to the left



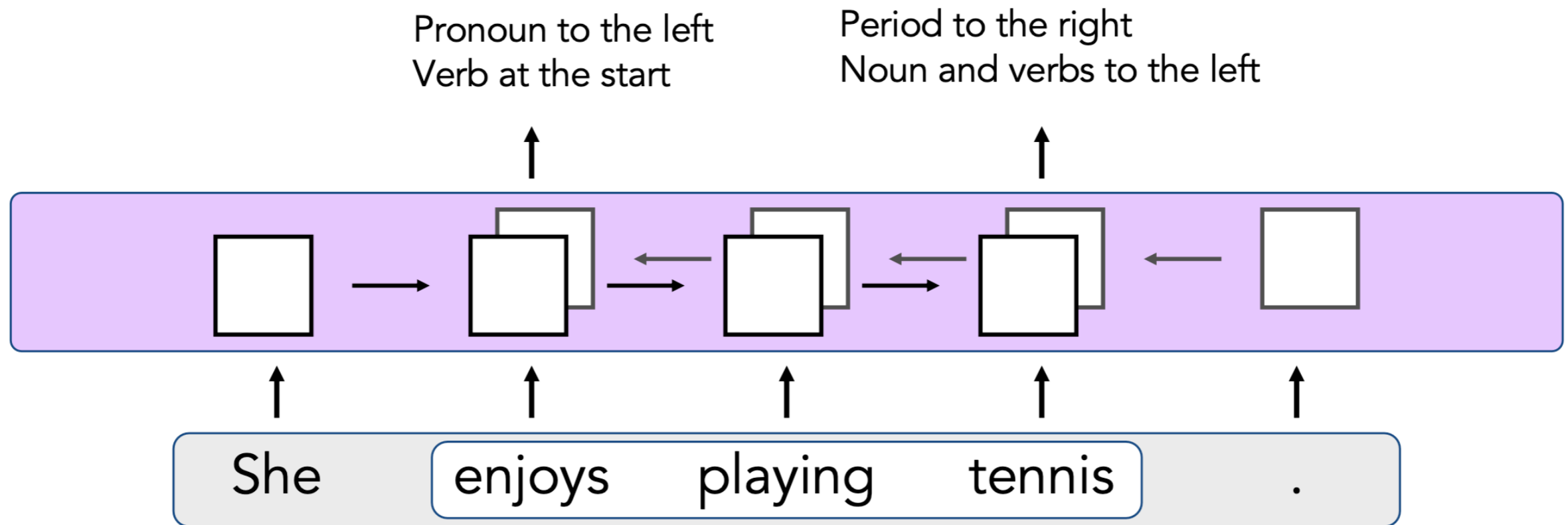
# Span-Based Parsing



# Span-Based Parsing

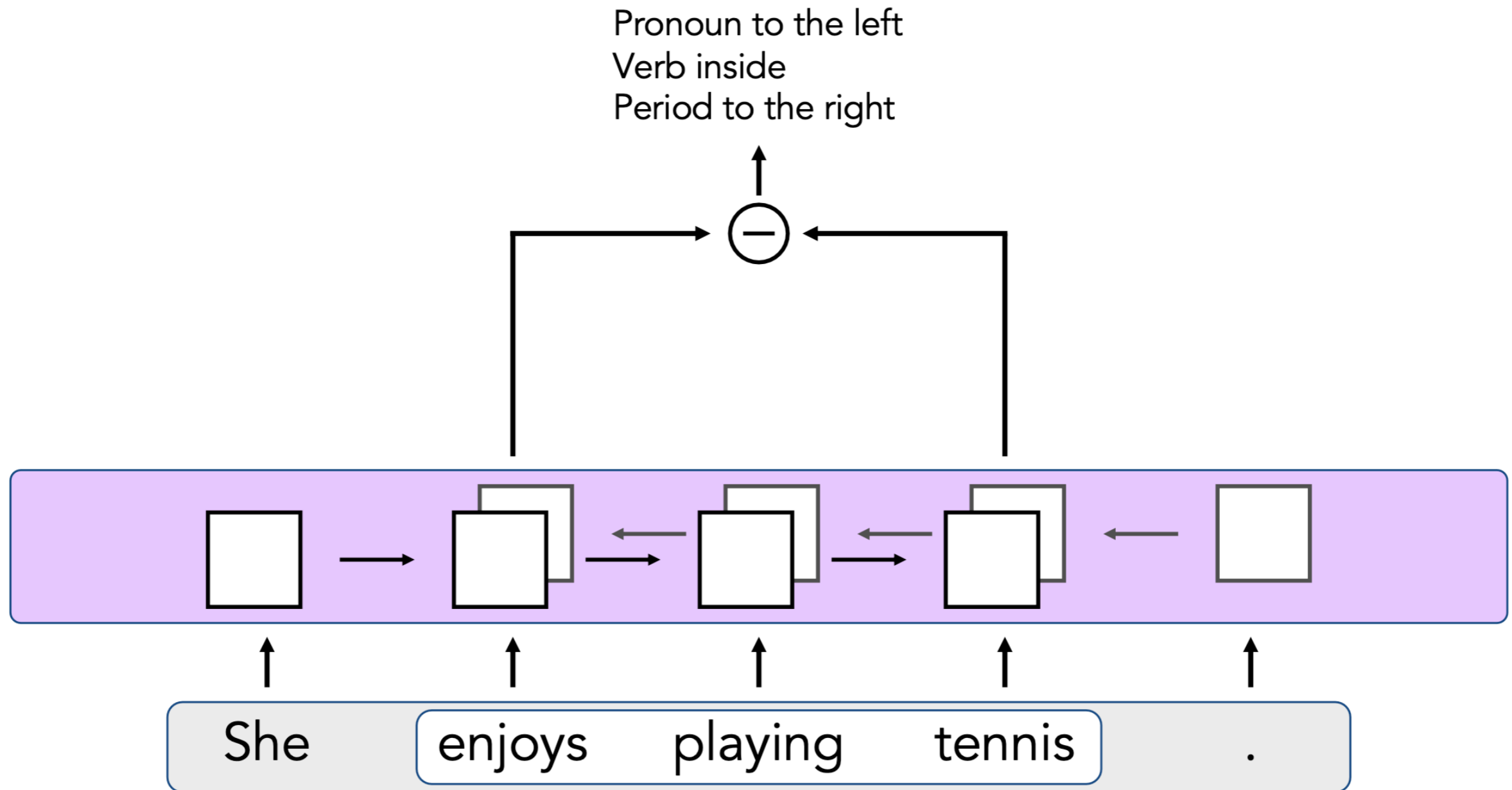


# Span-Based Parsing

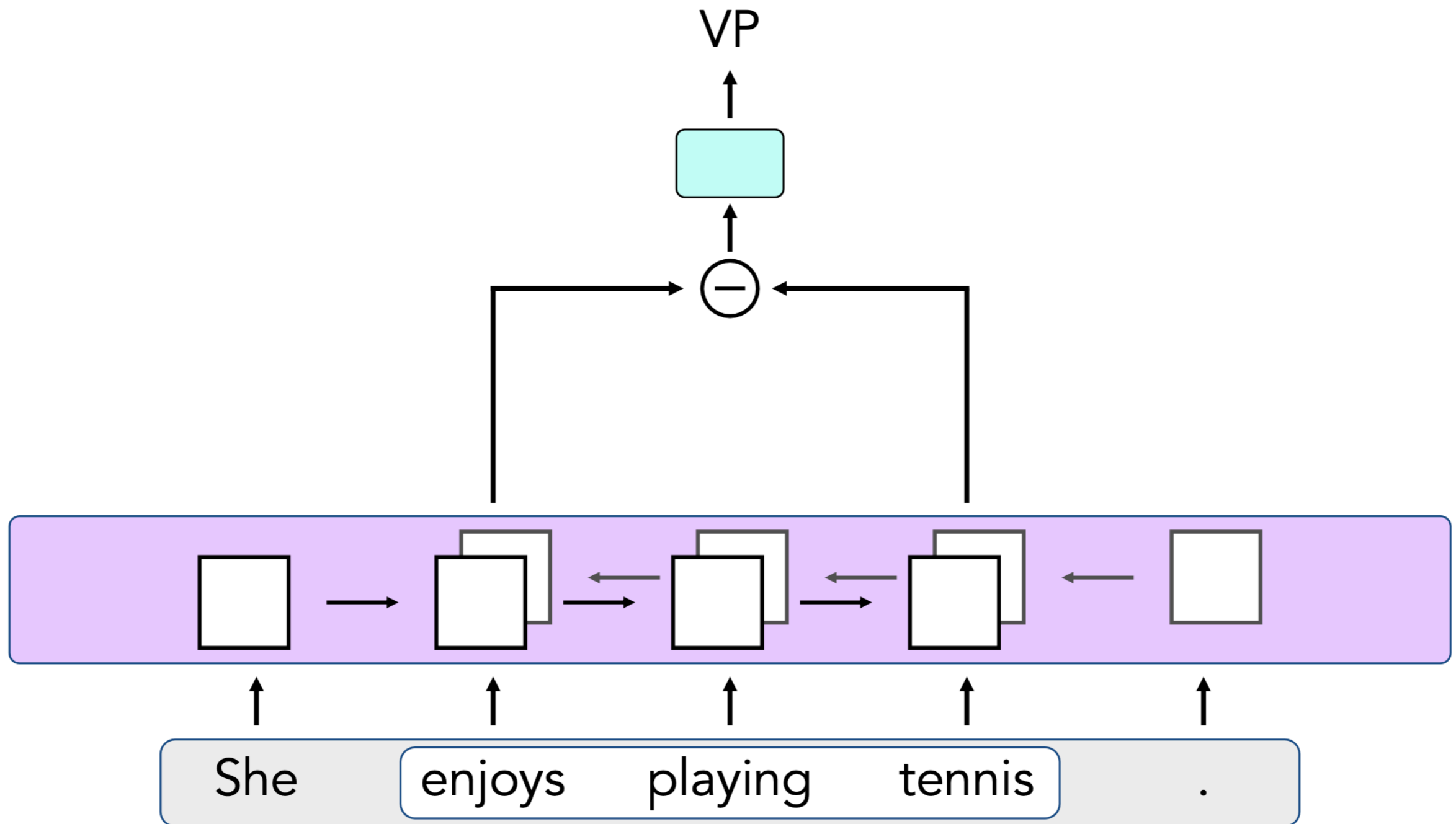




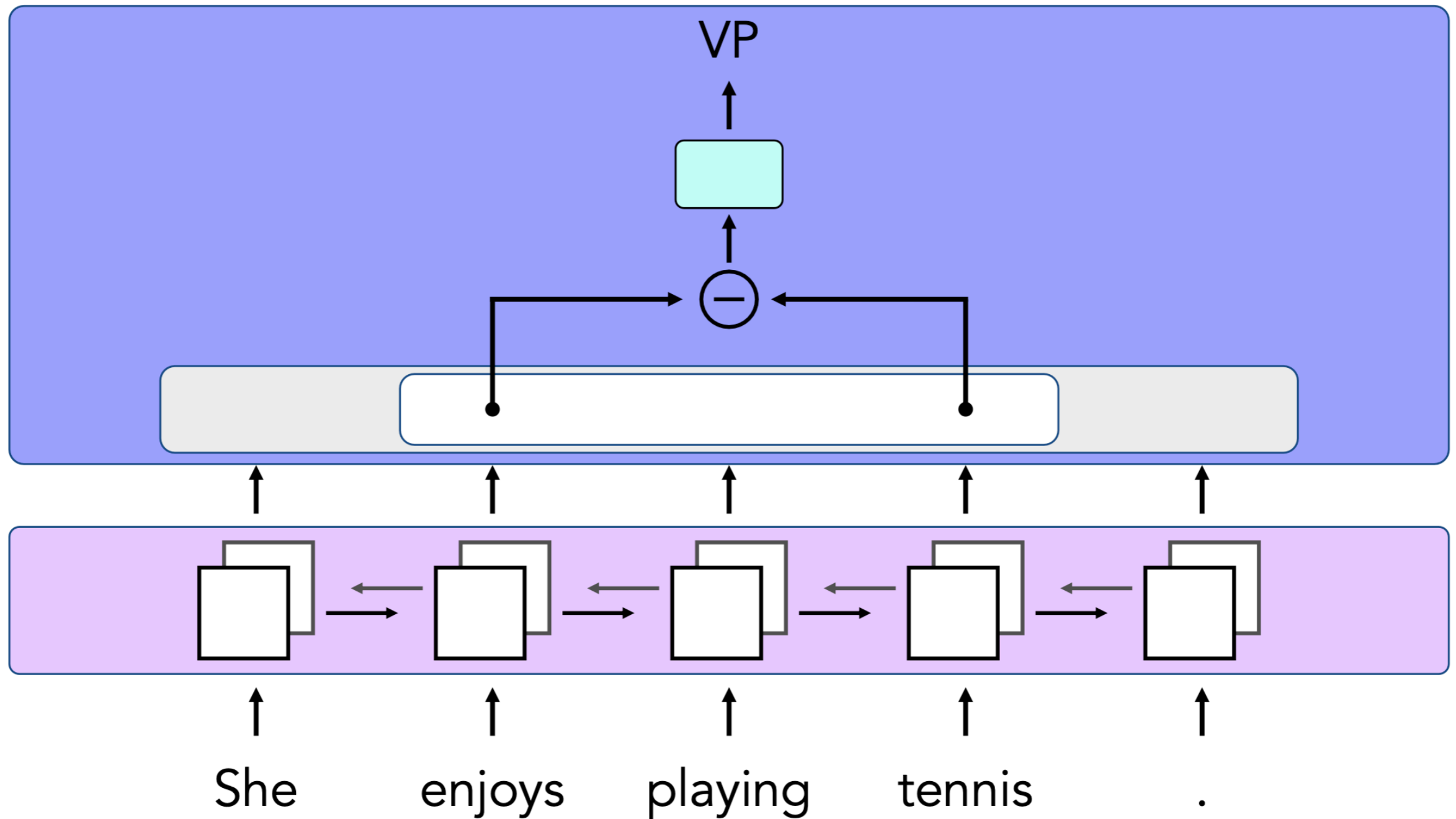
# Span-Based Parsing



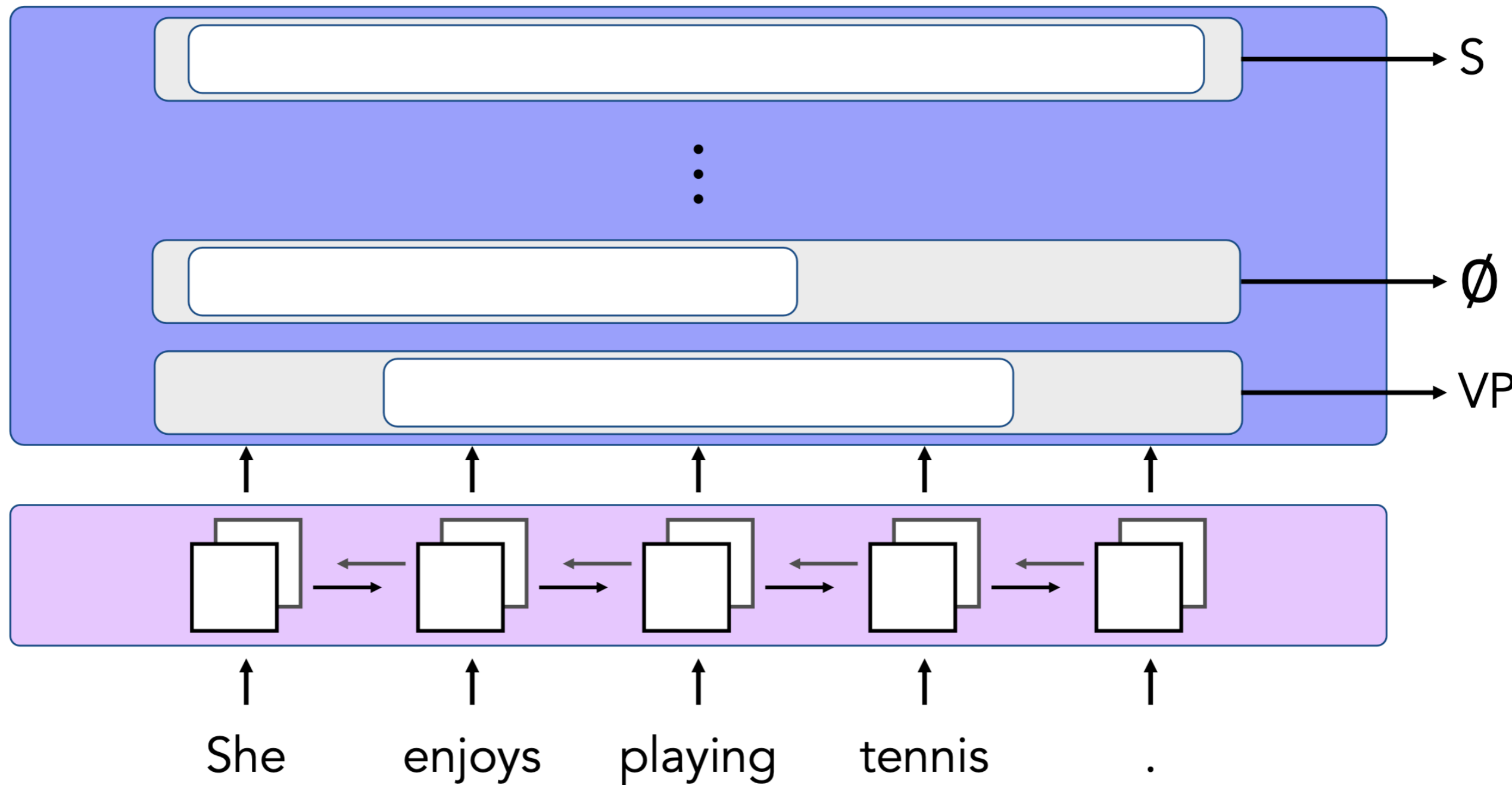
# Span-Based Parsing



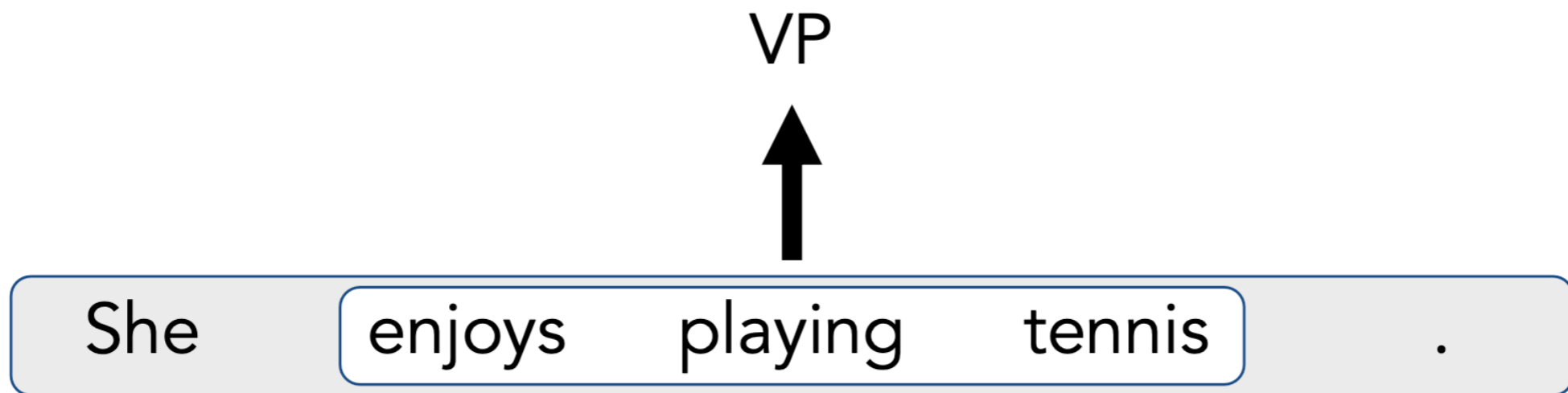
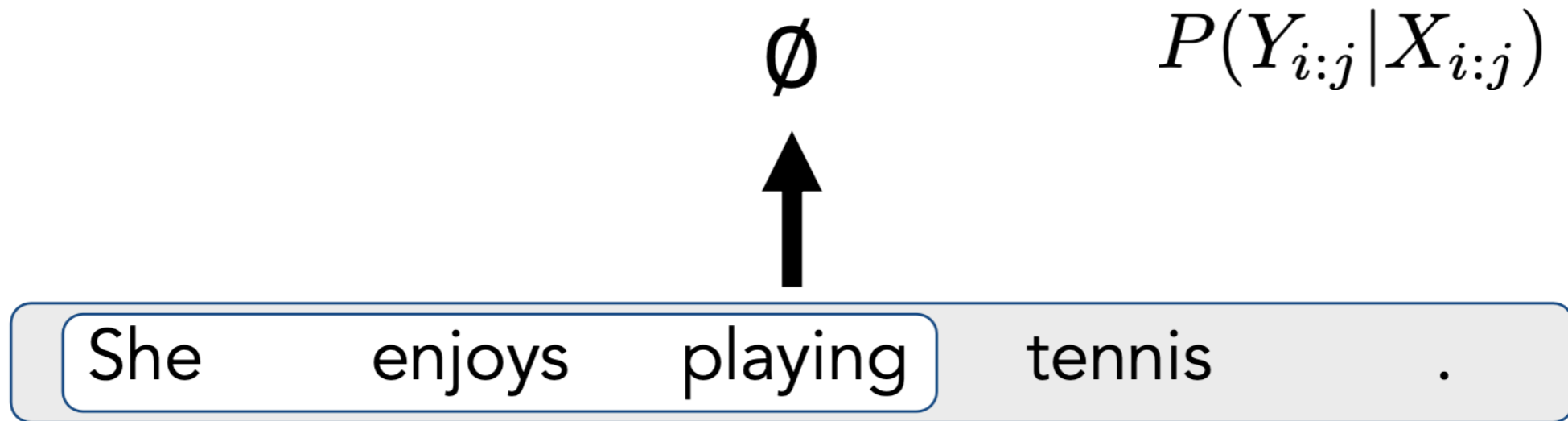
# Span-Based Parsing



# Span-Based Parsing



# Span-Based Parsing



# Training: Margin Loss

- Find the best tree using the current model

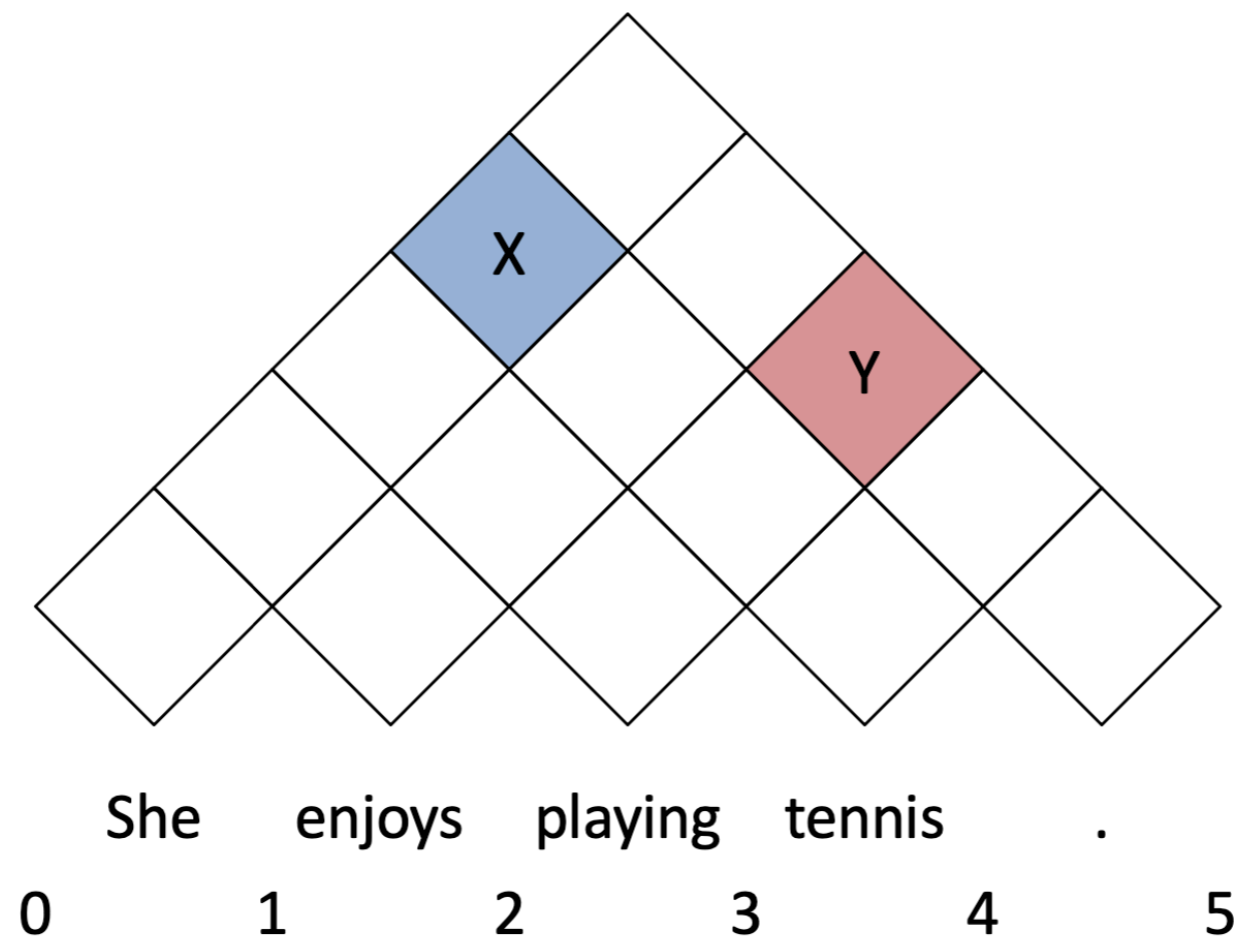
$$\hat{T} = \operatorname{argmax}_T [s_{\text{tree}}(T)].$$

- Margin loss:

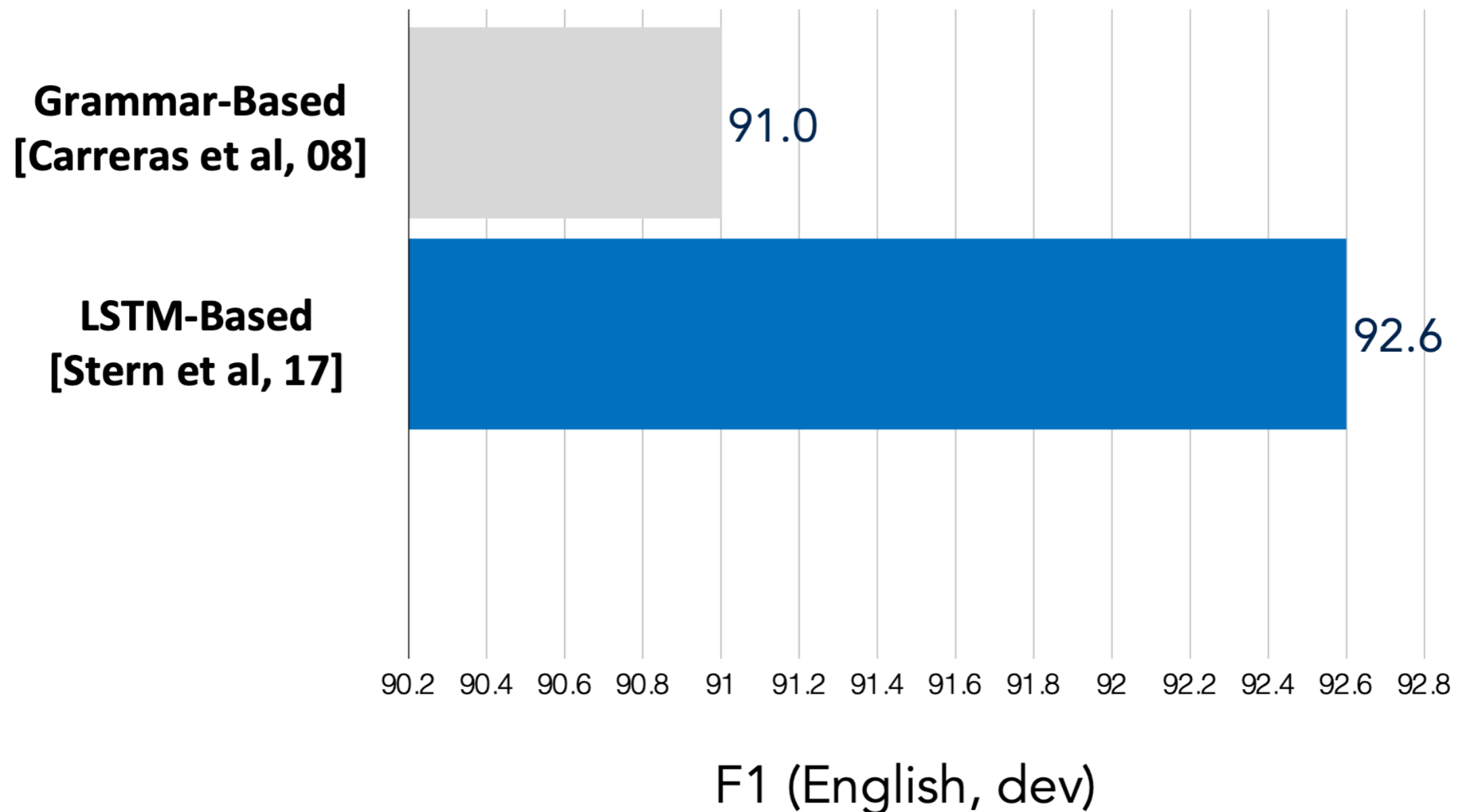
$$\max \left( 0, 1 - s_{\text{tree}}(T^*) + s_{\text{tree}}(\hat{T}) \right)$$

# Decoding: CYK

- Same as counting-based PCFG
- Use the learned scores for possible spans in the following chart



# Improves over non-neural methods





Questions?